

Charter for The City of Light

1. A Republican form of government is provided for The City of Light.
 1. The City of Light will be a corporation where all stock is owned by resident citizens.
 2. Representatives in the City of Light serve for life or until they want to step down or until a majority of their constituents petition for removal.
 3. The City of Light will have a 10% voluntary income tax paid by all citizens on the net profit of business and investment income, and on the gross of salaried income, gift income, or other income. The receipt given to citizens for the voluntary income tax paid will be NEW money issued by the City of Light in the same amount as taxes paid in currency called "Light," or "Lights," at the election of the taxpayer in the form of Electronic Currency Lights, Paper Currency Lights, Copper Currency Lights, Silver Currency Lights, and/or Gold Currency Lights issued as coin denominated at a higher face value than the intrinsic worth so as to encourage its use in circulation.
 4. The City of Light will have no jails. Justice will be provided by restitution by the injurer to the injured as determined by arbitration. If no effort is made for restitution by the injurer by the third arbitration decision for the same injury, the injurer will be expelled from the City of Light and his stock and family lot will revert back to the City of Light for distribution to newlyweds. Any purchaser of stock in the City of Light must be or become a resident citizen of the City of Light.
 5. Representation will be based on Home Sector family lots.
 1. Each person becomes a citizen of the City of Light when at least 18 years of age, has been given a lot in the City of Light and is a resident of the City of Light, is employed in the City of Light, or has purchased enough shares in the City of Light or one of the City of Light businesses for his support and the support of his family.
 2. Upon joining the City of Light, each citizen is given an ID number and the date the citizen joined the City of Light by which seniority is tracked.
 3. Businesses joining the City of Light, 100% of their stock must be owned by their employees and 100% of their employees must be resident citizens of the City of Light.
 4. Family lots and land granted to businesses cannot be sold, but can be transferred to another citizen or business of the City of Light by the citizen possessing the family lot or business possessing the land of the business.
 5. Each citizen covenants to obey the charter of the City of Light.
 6. Marriage will be only to the opposite sex and performed by the citizen's chosen Pastor of his chosen religion. The marriage will be registered with the city within 10 days of the marriage ceremony.
 7. Voting will be one vote per citizen.

8. A citizen must be in good standing to have his vote counted.
9. Each year an affidavit affirming the full payment of City tax and compliance with all City of Light laws must be submitted to the Clerk of City of Light to remain in good standing, with the signature of the citizen and the signature of his pastor, or alternatively of a Notary Public.
10. In case both husband and wife die, the children less than age 21 will choose the relatives they want to live with or other family of their choosing. The family lot will be inherited by the oldest child to be claimed when the child gets married. If there are no children, upon the death of husband and wife, the family lot reverts back to the city, their stock is given to their parents if alive, if not their stock reverts back to the City; the relatives may divide up the personal property. Shares and personal property are inherited to the surviving spouse and to the children after both parents die to be divided equally among them. The City Manager will coordinate the distribution of the estate.
6. The right to contract will not be removed and any disputes will be resolved by mutual agreement or by arbitration which will be final.
7. The right of citizens to carry arms for self-defense will be held irrevocable.
8. The right of citizens to freedom of religion, speech and the press will be irrevocable, but no immunity is given against suits for libel, promotion of immorality or civil unrest.
9. The right of citizens to be free from unreasonable searches without a warrant is irrevocable.
10. Any request to arbitration by citizens for any reason cannot be denied.
 1. Arbitration will be the method of resolving all disputes not satisfied by mutual agreement. Each party will select an arbiter to judge all cases. The City Manager will provide the third arbiter.
 2. Arbitration decisions are final but apply only to the disputing parties and cannot change the law.
 3. Arbiters are to use all evidence available, any witnesses, the Charter of the City of Light, the Holy Bible, scripture of the defender's religion, and prayer to God to reach their decisions.
11. Each citizen agrees to adhere to the Time Schedule and obey and uphold the laws of the City of Light.
12. Citizens of the City of Light are encouraged to study and abide by the standards of [For the Strength of Youth](#) provided by the Church of Jesus Christ of Latter-day Saints.
13. Wives with children at home and children below the age of 8, or sick, disabled, or retired citizens as determined by the City Doctor, and citizens of the Virtual City of Light are exempt from the Time Schedule, but are expected to support others in their Time Schedules and adhere to the laws of the City of Light.

14. Children will be entered by their parents into the Time Schedule at the age of 8 and covenant to adhere to the laws of the City of Light.
15. Crimes
 1. Murder shall be referred to the State government for resolution.
 2. Adultery shall be adjudicated by the citizen's respective religious leaders who will submit their judgment decision to the City Record. If the citizen has no religious leader, this crime will be submitted to arbitration by the City Manager. Upon the third affirmative judgment decision of adultery, the citizen will lose his citizenship in the City of Light and be expelled.
 3. Theft and debasement of property will be restored at the expense of the criminal to the former state of the property in its new condition. Theft for profit will be restored in quadruple value.
 4. Bearing false witness (lying) shall be adjudicated by the respective religious leader and reported to the City Record. If the citizen has no religious leader, this crime will be submitted to arbitration by the City Manager. The City Record will be available to the public for scrutiny. After a repentance period of three years, an arbitration decision can purge a criminal record from the City Record.
2. The City Charter can only be amended or changed by unanimous resolution vote of the citizens of the City of Light and cannot be vetoed or changed by their representatives in City Government.
3. City Layout
 1. The City of Light will be circular with the central circle bounded by a one-way street and will house the Public Sector, which will include all public buildings not counting Factories, Farms and Businesses in the Agricultural and Industrial Sector.
 2. All Public Buildings will be located in the Public Sector nucleus of the City of Light.
 1. In the center of the Public Sector circle will be located a temple, a House of the Lord, owned and operated by The Church of Jesus Christ of Latter-day Saints.
 2. One large Chapel owned by the City of Light will be provided for all religions registered by the citizens with the City of Light. The Office of the City Manager will schedule services and time use equally between religious groups using the Church Building.
 3. One Government Building will house the City Council, City Manager and their staff, and the Office of the City Naturopathic Doctor, several Arbitration halls, archives for the City Record and Charter, and the offices of the Security Chief and staff.
 4. One Education Building will house classrooms and offices of the professors as well as the City Auditorium to be used for theater, symphony, seminars, etc., and the City Library.

5. One City Mall will provide space for stores to assist in the distribution of products produced by the city or for imported goods.
6. The City of Light Bank will be housed in the City Mall.
 1. The City of Light Bank will provide services of checking, savings, investment, debit cards, and the funding of businesses, homes and/or education with grants.
 2. A currency will be issued by the City of Light Bank called the "Light," or "Lights," consisting of electronic money, paper currency as well as gold, silver and copper coin denominated with a face value greater than the intrinsic metallic value of the coin so as to encourage its use in circulation. Currency denominations can be issued in \$1, \$5, \$10, \$20, \$50, \$100, \$1000, \$10,000 amounts. Each issuance of electronic money, currency or coin will be issued with a serial number and associated bar code that can be read with a bar code reader and assigned to its owner's account in the City of Light Bank database.
 3. No private fractional reserve banking nor debt instruments are allowed, such as credit cards, nor short selling of stock.
 4. The City of Light Bank will be the only bank allowed to operate in the City of Light.
 5. All new money will be issued by the City of Light Bank as a receipt for the 10% voluntary income taxes paid to the City of Light.
7. One Recreational Center will provide courts for basketball, football, soccer, bicycling, cross country, swimming and any other sport or recreational activity registered with the Office of the City Manager, together with shower rooms and lockers and sports coordinator offices.
8. One City Health Clinic will be staffed and equipped to accommodate the health needs of the Citizens of the City of Light. Healing methods will predominately be naturalistic rather than allopathic.
3. Surrounding the Public Sector will be the Home Sector divided equally into 6 Home SubSectors. Each SubSector will be divided equally into family lots, 10 to a block. All family lots will be of the same size, large enough for a large family. All streets in the City of Light are One-Way only. Each block of the Home Sector will consist of 10 family lots. In the election of the City Council, each family lot will get one vote. Each block will elect a Block Leader. Each 10 Blocks in a Home SubSector will elect a City Councilman. The City Councilmen will elect the City Manager, Security Chief, the City of Light Bank Manager, the Recreational Center Manager, the Director of the Educational Institute, and the City Doctor who will manage the City Health Clinic, and any other city official deemed necessary for the smooth operation of city functions, who will

coordinate their functions with the City Manager, and each select their own staffs.

1. The City of Light Addressing System will consist of circular streets out from the center, Circle 1, Circle 2, etc. The radiating streets are named Radians. Radian 0 street runs North. Radian 60 street runs Northeast, Radian 120 Southeast, Radian 180 South, Radian 240 Southwest, and Radian 300 Northwest. The greater Circles will have more Radian's added to keep a block to 10 homes.
2. All streets will be one-way with the address numbering in whole numbers with odds to the left and evens to the right. Circle streets will be one-way alternating first clockwise, then counter clockwise. Circle 1 will circulate clockwise, Circle 2 counterclockwise, etc. Radians streets will be one-way alternating out and in, Out on Radian 0, in on Radian 60, Out on Radian 120 in on Radian 180, Out on Radian 240 and in on Radian 300. Any other subRadian streets will alternate similarly.
4. Surrounding the Home Sector will be the Agricultural and Industrial Sector. This will be divided into Factories, Farms, Businesses and Recreational Areas. All Factories and Farms will be located in the Agricultural and Industrial sector, and those Businesses not located in the Public Sector will be located in the Agricultural and Industrial Sector.
 1. All businesses in the City of Light will be corporations that are subsidiaries of the City of Light corporation. All businesses in the City of Light will have 100% of their stock owned by resident citizens of the City of Light beginning with their employees.
 2. Each citizen and child 8 and older will select their chosen area of work. Each 10 workers numbered 1-10 by lot will select a Section Leader. Each 10 Section Leader will select a representative on the Business Council. The Business Council will select a Business Manager. A Business Charter will be drawn up by the Business Council coordinated by the Business Manager and approved by all business workers. Amendments to the Business Charter will be by veto proof resolution of the business workers. 80% of the Initial stock in the Business will be divided equally between Business workers. 10% will be given to the City of Light for distribution to newlyweds and city workers.
 3. The City Manager will coordinate the signup of Citizens and children to each Factory, Farm or Business, according to the wishes of the worker and the needs of the Business.
 4. The idler shall not eat the food or wear the clothes of the Laborer in The City of Light. Upon three arbitration decisions within any 7 year period, the idler shall loose his citizenship in the City of Light and be expelled from the City, his property and stock to be distributed to his family, and if he has no family it will revert to the

City of Light. Only work is assigned to workers that are capable of performing their chosen work.

4. Upon the decision of citizen resolution, the City Manager shall select by seniority one-third of the City of Light families that are in good standing to start a new City of Light at a reasonable distance from the City of Light and communication and transportation be set up between the cities of Light. The city lots of those selected will revert back to the City of Light for distribution to other new citizens. The new City of Light will choose their Charter patterned after the old. The mother city will provide 2/3s of the initial construction of the new city, communication and transportation link between cities and the new city will provide 1/3. The first City of Light can be named The City of Light One, the second, The City of Light Two, and so forth.