Football rules are the same as the National Federation of State High School Association with the following exceptions or interpretations:

Field The field shall be 270 ft . by 130 ft ., including the end zones. It shall be divided by marks of 53 ft from each of the sidelines. The cross bar shall be 18 ft . 6in, measured from the inside of the upright.

Footballs The balls shall be:
$>8^{\text {th }}$ Grade Wilson TDY
$>6^{\text {th }}$ Grade Wilson TDJ
> 4th Grade Wilson K2
Jersey Numbers The recommended numbering system does not apply.
Coaches: Teams are limited to eight (8) adult coaches on the sideline during all games, including Toy Bowl games. $1^{\text {st }}$ offense $=$ warning $-2^{\text {nd }}$ offense $=$ Head Coach suspended for one game. During the Toy Bowl game, = unsportsmanlike against head coach
$4^{\text {th }}$ Grade Only: One coach from each team will be allowed on the field for their jamboree and first regular season game only.

## Overweight Players

$>$ Overweight players must have a 4 " x 8 " " $X$ " on the back of their helmet. It must contrast in color.
$>$ On offense overweight players must occupy an interior lineman position only. He must be covered up by an underweight player on the end of the LOS. Penalty: 5 yards from previous spot.
$>$ On defense an overweight player may occupy any position, except on a scrimmage kick he cannot be in a deep position to receive the kick.
$>$ On a free kick (Kick-Off or a Kick-Off after a safety) an overweight player may only occupy the first line of the receiving team. This is ten yards from the kick-off line. Penalty: 5 yards from previous spot.
$>$ If an overweight player catches or recovers a free kick the ball is blown dead at the spot, they cannot advance the ball.
$>$ An overweight player on defense may advance an opponent's fumble, backward or forward pass.
> An overweight player on offense may not advance a teammates fumble.
$>$ On a live scrimmage kick (punt, extra-point or field goal) one overweight player may be in the backfield and he must be the kicker. If there is one overweight player in the backfield there will be no fakes the ball must be kicked. If there is a bad snap he may move to recover the ball and then kick. He cannot move to avoid a defensive rush or move to improve to his kicking position. In this case the ball is blown dead at the spot.

Blocking You can cut block in between the tackle to tackle box on your initial surge only in the $6^{\text {th }}$ \& $8^{\text {th }}$ grade divisions.
In the $3^{\text {rd }}$ and $4^{\text {th }}$ grade divisions no cut blocking, all blocks must be above the waist.
Quarters The quarters in all divisions are eight (8) minutes long. Half time 8 minutes
Mercy Rule - $\mathbf{2 d}^{\text {nd }}$ Half

## ALL

When a team is leading by 32 points in the $2^{\text {nd }}$ half, the clock will continue to run for the remainder of the game even if the lead is cut below the 32 points.
$4^{\text {th }}$ Grade Only
When a team is up by 22 points or more in the second half, neither team can blitz their players. Penalty is unsportsmanlike against head coach. This can also be reviewed by the CSAA office \& Football director for penalties in the next game or future games.

## Overtime Procedure

$6^{\text {th }} \& 8^{\text {th }}$ Grade Divisions: If the score is tied at the end of regulation play you must play overtime until the tie is broken. Start with the coin flip. Coin flip winner can choose offense or defense. Since both teams are on the same side of our fields the offensive team plays offense on their own end of the field, so the only choices are offense or defense. A team may decline to play offense at their end of the field. (mud, etc...).
The first overtime the ball will be put in play, first and goal on the defensive team's 10yard line. The second overtime, the ball will be put in play, first and goal, on the defensive team's 5 -yard line. Overtimes will continue from the 5 Yard line until a winner is declared.

## $4^{\text {th }}$ Grade Division: NO OVERTIME

## Kicking Game

## The free kick lines:

Kick-Off from the 25 yard line
Safety, kick from the 15 yard line
Free Kick goes out of bounds, three options:

1) Re-Kick with a 5 yard penalty
2) Take the ball where it went out of bounds
3) 20 Yard penalty from the spot of the kick off (normal 25 yard line)
$4^{\text {th }}$ Grade Kicking Game - No Kicking
No Kick-Offs, ball will be placed at the 15 yard line
No Punts, when a team confirms it is punting, the ball will be advanced 20 yards from the LOS .

## Scoring

Touchdown: 6 points
Safety: 2 Points

## Extra Point ( $6^{\text {th }} \& 8^{\text {th }}$ Grade). Ball shall be placed on the 3 yard line

$>1$ point for a run or pass
$>2$ points for a kick
Extra Point (4th Grade) Ball shall be placed on the 3 yard line
> 1 point for a run
> 2 points for a pass

## Penalties

All 15 yard penalties are 10 yards.
All 10-yard penalties are 5 yards. Holding and illegal use of hands is a 5 yard penalty All 5-yard penalties remain 5 yards
The penalty for an overweight infraction shall be administered from the previous spot. Sideline or Field profanity, 10 yard unsportsmanlike penalty. (NO WARNING)

## ELIGIBILITY:

8TH GRADE - If a boy is 15 years old before August 1,2014 , or is in the $9^{\text {th }}$ grade or over, he is ineligible for CSAA Grade School Sports.
6TH GRADE - If a boy is 13 years old before August 1,2014 , or is in the $7^{\text {th }}$ grade or over, even if he is of the correct age, he is ineligible for the $6^{\text {th }}$ grade competition. He must play with the $7^{\text {th }} \& 8$ th grade.
4TH GRADE - If a boy is 11 years old before August 1,2014 , or is in the $5^{\text {th }}$ grade or over, even if he is of the correct age, he is ineligible for the $4^{\text {th }}$ grade competition. He must play with the $5^{\text {th }} \& 6$ th grade

If a boy is eligible for $6^{\text {th }}$ grade competition. He MAY NOT play for the $8^{\text {th }}$ grade teams. If a boy is eligible for $4^{\text {th }}$ grade competition. He MAY NOT play for the $6^{\text {th }}$ grade teams. $1^{\text {st }}$ and $2^{\text {nd }}$ graders are NOT allowed to play $3^{\text {rd }}$ or $4^{\text {th }}$ grade CSAA tackle football.

A student-athlete playing/practicing football on any outside team after the start of CSAA practice is not allowed to participate in any way on a CSAA football team - this would include being listed on the CSAA team roster or being in uniform for any practices or games. A player participating on a CSAA football team is ineligible to play or practice with/for any other football team beginning with the start of CSAA practice through the Toy Bowl. The CSAA team will forfeit all games where violations occur and coaches may be suspended. The player violating these rules could also be suspended from participation in other CSAA sports or suspended the following football season.

## Eligibility Certification Form:

Every player must have a CSAA student athlete Eligibility Certification Form completed
AND on file in the CSAA office before they are eligible to play or participate in any

## 2014 CSAA Special Rules

OTA's (Organized Team Activities), including games. Every parish/school is responsible for maintaining a copy of the form as well. Merged programs must communicate to be sure each player has the form on file at the home parish/school.

## Rosters:

Your roster must be in the CSAA office by August 4 ${ }^{\text {th }}$, 2014. (Not in the Mail).
E-mail: kay@loucsaa.org Failure to do so will result in forfeiture of all games and suspension of the head coach, until your roster is in the CSAA office.
Any additions to your roster must be made in writing to the CSAA office. If the player is underweight and he is going to be eligible to run, catch or throw the ball, he must go to the CSAA office to be officially weighed in. No matter when he starts he has to make the beginning weight limit. Players can be added up to the last game of the regular season.

## Weight Limits:

|  | Dates | $8^{\text {th }}$ | $6^{\text {th }}$ | $4^{\text {th }}$ |
| :---: | :---: | :---: | :---: | :---: |
| Weigh-in | August 3, 2014 | 135 | 110 | 90 |
| Jamboree | August 16-17, 2014 | 136 | 111 | 91 |
| Week 1 | August 23-24, 2014 | 137 | 112 | 92 |
| Holiday | August 30-31, 2014 | 138 | 113 | 93 |
| Week 2 | September 6-7, 2014 | 139 | 114 | 94 |
| Week 3 | September 13-14, 2014 | 140 | 115 | 95 |
| Week 4 | September 20-21, 2014 | 141 | 116 | 96 |
| Week 5 | September 27-28, 2014 | 142 | 117 | 97 |
| Week 6 | October 4-5, 2014 | 143 | 118 | 98 |
| Week 7 | October 11-12, 2014 | 144 | 119 | 99 |
| Play-Offs \#1 | October 18-19, 2014 | 144 | 119 | 99 |
| Play-Offs \#2 | October 25-26, 2014 | 144 | 119 | 99 |
| Toy Bowl | November 1-2, 2014 | 144 | 119 |  |

## Weigh-In Information:

2014 New Weigh-In Rule
If a player cannot make it to the official weigh-in on $8 / 3 / 14$, they must weigh-in the two weeks prior to the official date, July 21 thru Aug 1, 2014 at the CSAA office, 1949 Goldsmith Lane \#101, Louisville, KY 40218. If you need to weigh-in at the CSAA office, you will need to call (456-2722) to make an appointment. They are open Monday-Thursday 9:00 a.m.- 4:00 p.m.
If an under-weight roster player misses the official weigh-in and does not weighin the two weeks prior they are an "X" player for the 2014 season. If an underweight player is added to the roster they may not practice with their team until he has been officially weighed in at the CSAA office. Please make an appointment. Overweight players may not practice until they have been added to the official roster, and his addition has been approved by the CSAA office or the CSAA Football Director.

Official Weigh-In is Sunday August 3, 2014 at St. Martha Gym.
$>4^{\text {th }}$ Grade 5:00 $\mathrm{pm}-5: 30 \mathrm{pm}$
$>6^{\text {th }}$ Grade 5:30 pm - 6:00 pm
$>8^{\text {th }}$ Grade 6:00 pm - 6:30 pm

## Weigh-In before every game

$>$ All backs and ends must be weighed in before each game, no earlier than 1 hour and no later than 30 minutes before game time. If a back or end exceeds the maximum weight before a game, he is no longer eligible to be an offensive back or offensive end for the remainder of the season.
$>$ A coach from opposing team may be present for the weigh-in, it is not mandatory. It is the responsibility of the opposing coach to tell the field manager he wants to be present at the weigh-in.
$>$ At all weigh-ins, no player will be stripped beyond their under garments.
$>$ The practice of sweating a boy down will be dealt with severely. Physically at this time of a young boy's life, he is doing most of his growing. You could for the sake of winning a football game, hurt the boy for life.

## Pre-Game

Teams cannot assemble more than an hour before their scheduled game time.
Example: If you play at 1:00 pm, the earliest time to have your team there is 12:00 pm.
Protest There will be no protest in league, play-off or Toy Bowl games.

## Disqualification of players and coaches

If a player or coach is ejected from a game he is automatically suspended for one game and must be reinstated by the CSAA before being allowed to participate in any game.

## Videotaping of games

$>$ A team may have its game videotaped for practice or personal purpose however, no videotaping of any other games will be permitted for scouting.
$>$ Teams may videotape their team's games only
$>$ The trading of game tapes is permitted.

## TOY BOWL SIDELINE PASSES

Toy Bowl sideline passes will be limited to the coaches listed on the final rosters of the Toy Bowl teams. Each Toy Bowl team will also receive two extra sideline passes. (Water boys)
NEW: Each team will be allowed to have only one NON-PROFESSIONAL camera person (video or still) on the sideline during the Toy Bowl. No teams will be allowed to video the Toy Bowl game from the press box.

## 2013 CSAA Football Practice Rules

## Practices

$>7 / 21 / 14$ 1st Day of Practice for $4^{\text {th }}, 6^{\text {th }} \& 8^{\text {th }}$ Grade Week of 7/21/14-7/25/14
$6^{\text {th }} \& 8^{\text {th }} \quad 2$ hours per practice $\quad 4$ days a week
Practices 1 \& 2 Helmets only
Practices 3 \& 4 Helmets and Shoulder pads
$4^{\text {th }}$ Grade 2 hours per practice 3 days a week
Practices 1 \& 2 Helmets only
Practices 3 Helmets and Shoulder pads
Week of 7/28/14-8/1/14
$8^{\text {th }} \& 6^{\text {th }} \quad 2$ hours per practice $\quad 4$ days a week
Practices $1 \& 2$ full pads NO Live contact
Practice 3 and beyond - full pads
$4^{\text {th }}$ Grade 2 hours per practice 3 days a week
Practice $1 \& 2$ full pads NO Live contact
Practice \#3 of week three and beyond - full pads
> 7/21/14-8/15/14
$8^{\text {th }}$ grade 2 hours per practice 4 days a week
$6^{\text {th }}$ grade 2 hours per practice 4 days a week
$4^{\text {th }}$ grade $\quad 2$ hours per practice $\quad 3$ days a week
> 8/18/14-10/28/14
Only three practices on a school night (Mon.-Thurs).
$8^{\text {th }}$ grade $\quad 2$ hours per practice $\quad 3$ days a week (Full Pads)
1 day (helmets only)
$6^{\text {th }}$ grade $\quad 1 \frac{1}{2}$ hours per practice, $\quad 3$ days a week (Full Pads)
1 day (helmets only)
$4^{\text {th }}$ grade $\quad 1 \frac{1}{2}$ hours per practice, $\quad 2$ days a week (Full Pads)
1 day a week (helmets only)
> 7/21/14-9/26/14
Practices cannot start before $5: 30 \mathrm{pm}$, except for Saturday morning walk thru' s. Saturday mornings practices must end by 11:00 am and this practice time is still under the heat guide lines.

## CSAA will be implementing The Heads Up Football Program from USA Football <br> Heads Up Football is USA Football's national initiative to help make the sport of football better and safer.

A comprehensive collection of resources, programs, applications and promotions to create change and to address the complex challenges of player's health and safety in youth and high school football.

## KEY COMPONENTS

- Education \& Certification
- Equipment Fitting
- Concussion Recognition \& Awareness
- Heat \& Hydration
- Heads Up Tackling

All coaches in the CSAA will be required to complete \& pass the Level 1 Tackle Coaching Education Program from USA Football. This $21 / 2$ hour online course covers all the "Key Components" mentioned above.

## Official Weigh-In

Date: Sunday August 3, 2014
Location: St. Martha GYM
Weigh-in Times:
$4^{\text {th }}$ Grade 5:00 pm - 5:30 pm
$6^{\text {th }}$ Grade 5:30 pm - 6:00 pm
$8^{\text {th }}$ Grade 6:00 pm - 6:30 pm

## Mandatory Head Coaches Meeting

Date: July 7, 2014 \& July 14, 2014
Location: St. Martha Cafeteria
Time: 6:00 p.m. - 8:00 p.m.
All head coaches in all divisions must attend one of these meetings
There will be a sign - in sheet

## 2014 8 $^{\text {th }}$ Grade Classic

Date: November $1^{\text {st }}$ or $2^{\text {nd }} 2014$
Location: TBA
Game Time: TBA
Players: All $8^{\text {th }}$ grade CSAA Football Players not playing in the Toy Bowl
Teams: Two Teams (Blue \& Grey)
Coaches: All $8^{\text {th }}$ grade CSAA Head Coaches whose teams are not playing in the Toy Bowl Game
Format: Four (4) Extended Quarters
Meeting All Players \& Coaches: Monday 10/27/14 at St. Martha 6:30 pm
Practices: Tuesday (10/28/14), Wednesday (10/29/14) \& Thursday (10/30/14) 6:00 pm - 8:00 pm

We will be having our $8^{\text {th }}$ grade Classic for all $8^{\text {th }}$ players that are not playing in the 2014 Toy Bowl game. This game is to thank them for playing football in the CSAA. All $8^{\text {th }}$ grade players are invited to participate. They will be coached by the $8^{\text {th }}$ grade CSAA head coaches from each team that has been eliminated from the playoffs. Teams will be divided by the CSAA football director. We will be playing

12 minute quarters with modified rules.

