

2018 Harford District Cub Scout Day Camp

soon to be

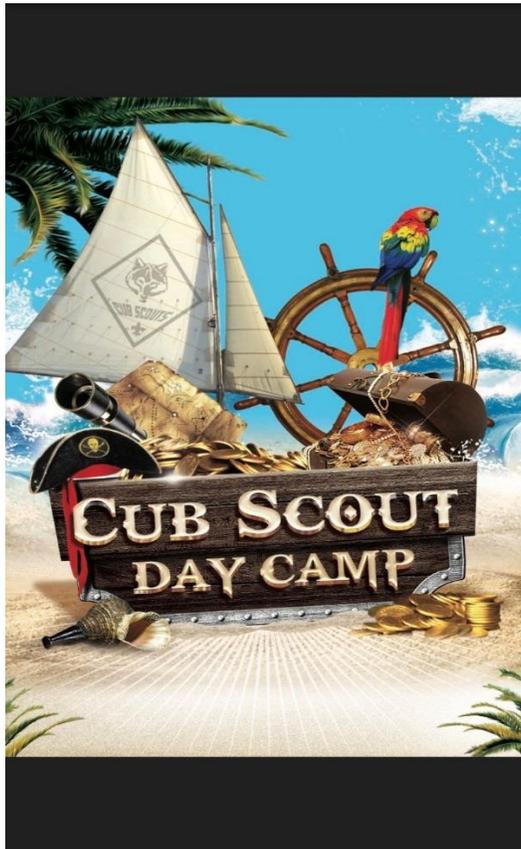
CAMP MUDDY RIVER

June 24-29, 2018

Cub Buccaneers, Adventures on the High Seas

Octopus Course

(Obstacle Course)



Station Volunteer's Guide

Volunteers do not necessarily have the time;
They have the heart. And YOU are the heart of our
camp. Thank you!



Please, please read this guide!

What is being covered at most stations is important so that the scouts earn the correct achievements toward rank or advancement. Some stations are JUST for fun, though and are not designed for earning anything.

HOW YOU present the material is not set in stone and can be presented in any manner that best suits you, as LONG AS THE REQUIREMENTS ARE MET FOR THE SCOUT.

.....in other words...

If you find a better way to accomplish the requirements or if the method we have outlined doesn't seem to be working...please feel free to change it! *This is only a guide...do what works best for you and the scouts coming to your station.*

One other thing to keep in mind - some stations will be visited by all ranks. That means you may have 6 year olds through 11 year olds and may have to simplify or intensify the methods to meet the skills and knowledge of all the scouts.

Thanks again - we are glad to have you as part of Harford Day Camp!

Station Procedures

- *Read your schedule and BE PREPARED!*
- Monday: stations begin at 10:15am; Tues-Fri: stations begin at 9:15am
- Usually 2 dens at a time (max 24 youth),,,,,but there could be more
- Greet dens as they arrive. Ask for their cheer!!!
- It is very important that you start and end on time!
- Each time limit is only 45 minutes. Late arrivals CANNOT stay late; it interferes with the overall schedule. If available, they can come back at a free time.
- Execute the station with energy and enthusiasm! Let the scouts do as much for themselves as possible. It doesn't need to be perfect, they just need to Do Their Best!
- Remember the Alamo, um BEADS!! One bead/scout/participation. (*Beads can be given to the den leader for distribution.*)
- Take a breath, then prepare for your next group.

• *Last station of the day*

Organize station items in the bag/container provided and store where directed. In case of inclement weather, take your station items to the nearest shelter where directed.

Complete a Station Evaluation (inside front cover). Return to the Admin tower or the Crouse Building.

*****Last station of the week*****

Lucky YOU!!

- Dispose of anything no longer useable: please recycle when appropriate.
- Inventory your station (See the inventory sheet in the front pocket of the station guide)
- Return all items that you can to Crouse/trailer staff.

Station Overview

This station is one that will mimic a physical training course for any law enforcement officer, basically an obstacle course. Each scout will have an opportunity to go through the course. They can be times if they wish. Explain to the scouts that all secret agents need to go through a physical training course. They will be challenged mentally and physically. Start one scout at a time. Several scouts can be on the course at one time, try to space them out so they are not too close together. The final stage of the course will be a tube filled with balls. Each scout gets to pull one rod from the tube. Count the balls that fall and that will be the score for the den.

Set-up:

The obstacle course will need to be set up.

1. Each scout will start with running football style through 6 tires.



2. They will then need to crawl through the tube.



3. Each scout must weave their own web by running through the upright noodles.



4. Each scout will then need to make their way through the spider web.



5. The scout then needs to hop across the blue lagoon stepping only on the orange triangles.

6. The scout then has to climb up and over the wall.



7. The next obstacle will be walking along a beam.



