2017 Harford District Day Camp

Webelos Den Achievements

|  |  |
| --- | --- |
| Scout: | Pack # |
| Day Camp Den Leader: | |

*If the scout was at camp every day and went to all the scheduled stations, they would have completed everything on this tracker. The achievements, requirements and electives listed correspond to the Webelos handbook.*

Attendance

Monday Tuesday Wednesday

**BB** **Archery**

Level 1 & 2 Level 1 & 2

**Art Explosion**

Art Explosion Elective #3B – Clay Pot

Art Explosion Elective #3C – Bug Statue

**Aware and Care**

Aware & Care #1 – Simulate blindness/visual impairment/deafness

Aware & Care #2 – Simulate mobility impairment

Aware & #4-D – Talk to someone who works w/ people w/ disabilities

**Earth Rocks** - ALL

**Fix It**

Fix It Elective # 4F – Wash a car

Fix It Elective #4G - Oil level/tire pressure

Fix It Elective #4J – Repair a bicycle

**Sportsman**

Sportsman Elective #2 – Play individual sport

Sportsman Elective #3 – Play 2 team sports

**Stronger, Faster, Higher**

Strong, Faster, Higher #1 – Warm up and cool down

Stronger, Faster, Higher #2 – Do certain physical activities and record results

Stronger, Faster, Higher #6 – Try a new sport

**First Responder – ALL (except #7)**

Thursday Friday

**Cast Iron Chef**

Cast Iron Chef #2 – Prepare meal/cook over fire

Cast Iron Chef #3 – Build fire

**Into the Wild**

Into the Wild Elective #6 – Identify local animal

Into the Wild #7A – Food Chain (owl pellets)

Into the Wild Elective #8 – Aquatic Ecosystems

**Wood Project**

Build It Elective #2 – Build a project (bat box)

**Outdoor Activity Award**

Attend Cub Scout Day Camp

Participate in a nature hike in your local area

Participate in an outdoor sporting event

Participate in an outdoor activity

Explain the buddy system/what to do if lost

**Other – (Den Leader write-in)**