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MISSOURI FAMILY RODEO CIRCUIT DBA MISSOURI FAMILY RODEO ASSOCIATION RULES & BY-LAWS

Mission Statement

The Missouri Family Rodeo is a growing association comprised of talented and experienced participants. It is committed to promoting the sport of rodeo, sportsmanship and family togetherness. In partnership with board members, contestants and contractors it shall continue to improve the quality of rodeos to meet or exceed its members' expectations. With teamwork and the persistence to achieve these ideals, all members will share in its success.

- Officers of the association are as follows: President, vice president, secretary, treasurer and a board of nine (9) directors, one chosen for each of the following positions: Personnel, Saddle Bronc/Bareback Riding/ Steer/Jr. & Sr. & Open Bull Riding, Calf/Breakaway Roping, Team Roping, Goat Tying, Barrel Racing, Pole Bending, Calf Riding/Mutton Busting, and Steer Wrestling/Chute Dogging.
- 2. President will preside at meetings of the MFRA and Board of Directors.
- 3. In the absence or disability of the president, the vice-president shall perform his/her duties.
- 4. Any officer of the association will have the authority to represent any event or contract in the absence of the duly elected director.
- Secretary will keep minutes and other official reports of the MFRA, he/she shall conduct its official correspondence and shall keep all records, books, documents and papers relating to the association as such place as shall be designated by the Board of Directors.
- 6. The treasurer shall keep account of all money received by him/her and shall deposit it in the name of the association. He/she shall deposit it

in the name of the association. He/she shall not payout or deposit any of the money of the association except by check and only for the members, he/she shall make a statement of the current financial condition of the association and a detailed report of the association for the preceding fiscal year.

- 7. The treasurer shall be bonded and the cost of the bond to be paid by the association.
- 8. All officers and directors shall serve without salary, except the secretary, who shall receive an amount which shall be determined by the board for expenses. Expenses other than attending meetings, incurred by officers or directors directly concerned with association business, may be turned in and if approved by the board will be paid.
- 9. Officers and directors may be removed at any time by a majority vote of the Board of Directors for infraction of rules or by-laws.
- 10. All officers and directors shall be contacted through the MFRA office before all board meetings for time and place.
- 11. Officers and directors who miss two (2) consecutive meetings without good cause are automatically dropped from the board.
- 12. Resignation of officers and directors must be presented to the Board of Directors. The Board of Directors may fill any vacancies among officers or directors by vote of a majority of directors attending a meeting where a quorum is present.
- 13. The Board of Directors shall have authority to make final decisions or interpretations regarding association rules or business.
- 14. Courtesy cards will be given to all past presidents. All officers and directors will receive free membership for the duration of their term.
- 15. If an officer or director does not complete their term their dues must be paid for points or vote to count.



ELECTION OF OFFICERS & DIRECTORS

- 1. Officers and directors shall serve one (1) two (2) year term.
- 2. Officers may be nominated by any member in good standing.
- 3. Officers and directors will be voted by majority vote at annual meeting.
- 4. The secretary-treasurer shall be hired by board and has no vote.
- 5. A director or alternate must be an active participant in his/her event.
- 6. Must be a member in good standing to be nominated for officer or director.
- 7. Director nominations will be published in one newsletter prior to vote.
- 8. Officers and Directors will be selected by majority vote cast by secret ballot.

MEMBERSHIP & DUES

- Dues set by the board and approved by members each year.

 Members shall carry the same membership card number each year with the number to be retired if the member does not continue membership.
- 2. Any person becoming a member of the association shall comply with all of its rules and decisions, and shall be bound by them.
- 3. Memberships can be sold at rodeos at the option of the secretary.

MEETINGS

- 1. Directors meetings shall be held each month during rodeo season, place to be designated by the Board of Directors.
- 2. All officers, except the president and secretary, have a vote. The president will break ties.

- 3. Special meetings may be called by the president or upon request of three (3) or more directors.
- There shall be no alcoholic beverages used at any business meetings, 4. directly before or during such meetings and at rodeos.
- Board members may appoint an alternate to represent them in a 5. meeting. Alternates will carry the same vote and voice and will receive expenses if given.
- There shall be one (1) general membership meeting for the purpose of electing officers, directors and reviewing proposed rule changes and conducting general association business. 6. a. Rule proposals will be published one newsletter prior to vote.
- All decisions regarding rule adaptations, amendments or deletions 7. must be approved by the Board of Directors before said rule shall take effect.
- 8. A quorum must be present at all meetings which will be defined as: a. Board of Directors: 50% plus 1 (majority) b. General Membership: 10% of paid members

GENERAL RULES

ALL CONTESTANTS SHALL OBSERVE THE GENERAL RULES SET BY THE MFRA BOARD THAT ARE PRINTED IN THIS RULE BOOK

- Rodeos must be approved by Board of Directors and stock contractor. 1
- Limit to have only one (1) MFRA sanctioned event per weekend at the 2. discretion of the board.
- No host can have more than five (5) sanctioned events per season at 3. the discretion of the board.
- No MFRA sanctioned events to be held on Sundays, with the 4. exception of a rescheduled performance, finals, or at the discretion of the board.

 Pay back will be determined by the number of contestants, all ground money to be paid back to contestants, all added money must be advertised by event.

PAYBAC	K FOR 9 AND UNDER	DIVISIONS:
No. of Contestants:	Money:	Percent:
1	1	100%
2-3	2	60-40%
4-6	3	50-30-20%
7-9	4	40-30-20-10%
10-16	5	35-30-20-10-5%
17 or more	6	30-24-18-13-10-5%
PAYBAC	K FOR 10 AND OVER	DIVISIONS:
No. of Contestants:	Money:	Percent:
1-4	1	100%
5-8	2	60-40%
9-12	3	50-30-20%
13-16	4	40-30-20-10%
17-20	5	35-30-20-10-5%
21 or more	6	30-24-18-13-10-5%

- Membership dues will be set by the board of directors by March 15th of the current rodeo year.
 - a. Only paid, completed, members can compete at the finals. Any non-competing personnel will have a 50% discount on their Association membership. If they choose to compete at any point in the year then the remainder of the membership fee is due, or pay non-member fees per entry. No points will count for Finals until a full membership has been paid, then point accumulation will begin at that point.
 - b. A \$3.00 fee per contestant, per event, will be collected by the rodeo secretary to be given to MFRA for the association fund.
 - collected by the rodeo secretary to be given to MFRA for the association fund.
 c. \$2.00 fee per contestant per entry will be collected by the rodeo secretary to be paid to the MFRA judges that judged that rodeo. A minimum pay of \$75.00 per judge per performance to be paid by the contractor.

- A \$3.00 fee per contestant per event will be collected d. by the rodeo secretary to be split between the association secretary and the rodeo secretary for processing that rodeo.
- A \$2.00 fee per contestant per event will be collected e. by the rodeo secretary to be given to MFRA with \$1.00 given for the finals fund and \$1.00 for finals added money.
- A sponsorship fee to be set by the board annually f. must be submitted to the association secretary by a date to be set by the board each year prior to the finals rodeo in order to compete at the MFRA finals.

8. All non-member contestants must meet the following criteria before they may compete: YOUTH DIVISION:

- Submit a release form notarized or signed in the presence of two (2) MFRA board members or stock contractor and a parent or legal guardian.
- Submit proof of age (example: birth certificate, b. etc.) to the rodeo secretary. A non-member must pay a non-member fee of
- c. fifteen dollars (\$15.00) per rodeo.

OPEN DIVISION a.

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a.

- Submit a release form notarized or signed in the presence of two (2) MFRA board members or stock contractor.
- b. A non-member must pay a non-member fee of fifteen dollars (\$15.00) per rodeo.
- For points to count at a MFRA rodeo:
 - Adult contestants must pay their membership dues prior to a. competition at that rodeo in order to receive points.
 - b. Youth contestants (existing & new members) must submit an application form notarized or signed in the presence two (2) MFRA board members or stock contractor and a parent or legal guardian to the MFRA secretary, or to the



points tabulator before he/she can participate and receive points.

- 10. Contestants should check in with the rodeo secretary and pay fees before their event begins. A fine of \$5.00 per contestant may be assessed by the rodeo secretary at her/his discretion for paying fees after the event has started. (Fine may be avoided by notifying the rodeo secretary you will be late prior to the performance).
- The rodeo secretary will have seven (7) working days to mail rodeo winnings to the contestants if not already collected at that rodeo.
 a. The rodeo secretary must turn in all points, places,
 - The rodeo secretary must turn in all points, places, times, and money paid to all contestants, and the association fees for each rodeo to the MFRA points tabulator within seven (7) working days of that rodeo.
- 12. Married youth are allowed to participate as long as they are within the MFRA age limits.
- 13. If a junior contestant wishes to participate in a senior event, he/she must give the rodeo secretary or points tabulator a waiver notarized by his or her parents prior to competition in that rodeo and must meet the approval of the MFRA board. This decision cannot be reversed. If the decision is made during the rodeo year, all junior points will be forfeited. If the decision is made to participate in that senior event, he or she will no longer be able to participate in that junior event. This same rule applies for youth participants wishing to participate in a higher division. No contestant may participate in two (2) different age groups in the same event.
- 14. If a MFRA member, member's parent, member's legal guardian or any other participant has had intoxication beverages and illegal drugs at any time prior to, during, or after the performance, on the rodeo grounds, the member will not be allowed to participate in or receive points for that rodeo and will be asked to

leave the rodeo grounds. In addition, their membership may be terminated subject to the board's discretion.

- All MFRA rodeo contestants, parents, and helpers must follow dress code: long-sleeved, button up, western shirt with a collar, tucked in with sleeves rolled down (girls may also wear the slinky type western shirts); cowboy hat or protective headgear; and western boots in the arena (arena to be specified as the area within the arena fence including the bucking chutes and alleyway to the arena gate) during the performance. Dress code is in effect thirty (30) minutes prior to the performance, and through the end of slack. Failure to comply will result a fine or disqualification from that rodeo at the discretion of the official rodeo judge. The only exceptions are rough stock riding, where the contestant may roll up his sleeve on his riding arm not to exceed the elbow, when he is competing. Timers and secretary may wear short-sleeved shirt and no hat.
- 16. Protective headgear may be worn by any contestant in any event while competing.
 - a. A \$10.00 fine will be assessed for not making an honest attempt to keep hat on. A disqualification will result from the contestants failure to enter the arena and begin run with hat on.
- 17. If in the opinion of the official rodeo judge, a contestant, parent, and/or legal guardian is harassing the judges or rodeo personnel at any rodeo, he/she will not be permitted to compete in the remainder of that particular rodeo nor receive points or prize money. Entry fees and stock charges will not be refunded when a contestant is not allowed to compete, due to an infraction of this rule.
- 18.

15.

Only <u>contestants</u> will be allowed to register complaints or disputes with the judges before the end of the performances. <u>Any dispute</u> during an event must be presented to the arena director whom will present it to the judge. Any dispute must be brought up at the performance at which it occurs and may be settled no later than immediately following the performance. Formal written grievances (grievance specified as a rule infraction and not a judge's call) must be signed by at least three (3) people, reference the rule number and page number in the

MFRA rule book and mailed to the MFRA secretary within seven (7) days of the grievance or no action will be taken. The MFRA board will respond within thirty (30) days of receipt of the grievance.

- 19. The point system shall be: Ten (10) points for first place, nine (9) points for second place, eight (8) points for third place, seven (7) points for fourth place, six (6) points for fifth place, five (5) points for sixth place, four (4) points for seventh place, three (3) points for eighth place, two (2) points for ninth place, one (1) point for all contestants whom participated in the 9 & Under and the 10-14 Age Divisions, but did not place in the top (9) nine (no other age division will receive a participation point). The member's event position points will remain the same even if non-members place within the top ten, members points will not be moved up.
- Any two (2) go-round rodeo will have points given on each go-round and on an average. The high point winner who has earned points in two (2) or more events will be named the All-Around Champion.
- 21. Rough stock should be drawn by the judges and posted no later than one (1) hour prior to the rodeo. All timed events will have positions drawn. The draw and positions will be posted no later than one (1) hour prior to the rodeo.
- 22. At MFRA sanctioned rodeos, in which all MFRA events are included, emergency medical facilities and transportation will be readily available at the start of each MFRA rodeo performance through the end of all rough stock events including slack performances. All MFRA rules, regulations, and contracts must be upheld at all MFRA sanctioned rodeos.
- 23. MFRA events may also be sanctioned as timed events only.
- 24. No re-run will be awarded due to faulty or broken equipment furnished by contestant in any event.
 a. No action by the helper or contestant will constitute a re-ride or re-run.
 - 10

- 25. There shall be two (2) competent, MFRA approved judges, one (1) arena director (to be appointed by the personnel director), two (2) timekeepers and at least one (1) bullfighter at each rodeo. The rodeo secretary may be a backup timer but may not be the head timer. All rodeo personnel must be experienced and qualified. Arena directors will be the go between for contestants, contractors, judges and secretaries.
 - All sanctioned contractors are required to use MFRA approved judges. Safety issues may be addressed from time to time as the board sees fit.
 - b. Judges' decision is final.
- 26. Contestants shall not have to pay a gate fee at the performance in which they are competing as a paid contestant or personnel.
- 27. No contestant or spectators will be allowed in the arena during a performance except when competing in their events with the exception of one (1) designated helper, arena director and rodeo officials or be fined or disqualified from that rodeo at the discretion of the official rodeo judge.
- 28. Contestants are allowed one helper only. The helper may consist of one person on horseback or on foot. If helper is on horseback, he/she may not proceed any farther inside the gate than one (1) horse's length. A mounted helper must then exit the arena. All others must remain off of the chutes and out from in front of the chutes. No stock may be loaded into the chutes during barrel racing and pole bending.
- 29. No contestant shall be allowed to tamper with the rodeo livestock prior to and/or during any rodeo performance. Contestants will be disqualified for being in a pen with livestock at any time except when accompanied by a stock contractor, arena director, judge or when assigned to work in those pens.
- After a formal hearing presented to the MFRA board, any stock contractor, judge, employee, director, MFRA personnel, members or appointed helper found guilty of being physically or

verbally abusive to any stock, consuming or distributing alcohol or drugs on the rodeo grounds may be fined \$100.00 for the first offense and any further offense will be taken before the Board of Directors with the possibility of losing sanctioning and/or being banned from the association depending on the offense.

- 31. The MFRA Finals Rodeo will be held during the fall months. The date and location of the finals will be decided by the MFRA board. The location will provide proper facilities to appease the entire association and all spectators.
 - In order to compete in the finals you must be a paid member in good standing.
 - b. Youth members must be in the top twenty (20) in MFRA standings in that event/events and in the top twenty-five (25) in Team Roping to qualify for finals. Contestants must participate in an event at 1/3 of the rodeos and be in the top (20) twenty. Any contestant 9 & Under that participates In an event at 1/3 of the rodeos and be in the top thirty (30) of that event will be allowed to compete at the finals in that event.
 - c. All open members must be in the top twenty (20) in MFRA standings in that event/events and the top twenty-five (25) in Team Roping to qualify for the finals. Contestants must participate in an event at 1/3 of the rodeos and be in the top (20) twenty. Only a doctors excuse will be accepted for contestants that made an honest attempt to participate in rodeo, to count towards the 1/3 attendance requirement. Simply paying fees at 1/3 of the rodeos will not be acceptable to qualify for Finals. An honest participation attempt must be made and will be at the discretion of the Board.
 - d. To be eligible to work MFRA finals you must be a member in good standing, this includes rodeo personnel.
 - e. Top twenty-five (25) will be sent notification, it is the responsibility of the member/contestant to contact secretary to fill events. Top thirty five (35) in 9 & Under.
 - f. All contestants must submit a sponsorship fee. The date that it is due to be set by the MFRA board annually.
 - g. To be eligible for year-end awards contestants must
 - participate in that event at the finals.
 - h. All event points will count for year-end all-around as long as the contestant participates in (2) two or more events at the finals. Mixed Team Roping is not considered an eligible event for this requirement.
- i. Finals contestants only get to vote for Finals Personnel. 32. If a contestant who fails to show up at a MFRA rodeo he/she is
- entered in without notifying the rodeo secretary, the entire entry will be assessed for each event by the MFRA. These fees will be due

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and payable to the MFRA. The MFRA will forward the stock fees to the stock contractors and remainder of the fees will be put into a general fund. A contestant with a visible injury or illness may turn out of any event at a rodeo with a doctor's written excuse providing notification of such turn out is authorized by a judge and the stock contractor at that rodeo. A contestant may also turn out with no fine assessed with a judge's approval due to an injury or illness occurring at that given rodeo. Once the rodeo begins and stock is drawn, if the contestant turns out, fees and stock charges will not be refunded.

- A doctor's release and a vet release may only be used twice each during a rodeo season.
 All delinquent fees must be paid before a contestant can
- b. All delinquent fees must be paid before a contestant can compete in the next MFRA sanctioned rodeo.
- Any contestant, member's parent, or member's legal guardian who writes a bad check for entry fees or to the association cannot compete until the check is made good.
 Any cardholder who does not call in will not be allowed to
- Any cardholder who does not call in will not be allowed to enter at rodeo. If a cardholder in good standing calls in they cannot be turned down for any rodeo.
 The person calling in entries to the rodeo secretary will be
- e. The person calling in entries to the rodeo secretary will be allowed to call-in their family and one other family's entries, however, the caller will be responsible for all fees and stock charges pertaining to those called in. The same penalties apply to that person or their children.
- f. A vet release will only excuse barrel racing and pole bending horses.
- Score Tabulators: Person present in the arena during rough stock events for purpose of receiving and totaling judges' scores. Judges are to remain apart and not discuss scores.
- 34. In all rough stock events, one (1) judge will carry a stop watch to be used to time all rides from start to the time that, in the judge's opinion, the ride disqualifies himself in any manner. In the case of a dispute between the sound of the timer's signal and the judge's watch as to whether or not the contestant successfully completed the five (5), six (6) or eight (8) second ride, the judge's watch shall be the official time. The watch used must go down to one hundredth of a second. A contestant will not be penalized, however, if an infraction occurs after horn sounds.



Boy/Girl	Event	Entry Fee	Stock Charge or Timer Fee	Assoc Fee	Payback
6 & Under	Mutton	29.00	14.00	10.00	5.00
9 & Under	Busting Calf Riding	32.00	15.00	10.00	7.00
9 & Under	Pole	23.00	6.00	10.00	7.00
	Bending	23.00	0.00	10.00	7.00
9 & Under	Barrel Racing	23.00	6.00	10.00	7.00
9 & Under	Breakaway Roping	29.00	12.00	10.00	7.00
9 & Under	Goat Tying	23.00	6.00	10.00	7.00
10-14	Steer Riding	36.00	15.00	10.00	11.00
14 & Under	Chute Dogging	40.00	15.00	10.00	15.00
10-14	Pole Bending	27.00	6.00	10.00	11.00
10-14	Barrel Racing	27.00	6.00	10.00	11.00
10-14	Breakaway Roping	33.00	12.00	10.00	11.00
10-14	Goat Tying	27.00	6.00	10.00	11.00
15-19 Girls	Breakaway Roping	37.00	12.00	10.00	15.00
15-19 Girls	Goat Tying	31.00	6.00	10.00	15.00
15-19 Girls	Barrel Racing	31.00	6.00	10.00	15.00
15-19 Girls	Pole Bending	31.00	6.00	10.00	15.00
19 & Under Boys	Calf Roping	37.00	12.00	10.00	15.00
19 & Under Boys	Bull Riding	66.00	35.00	10.00	21.00
15-19 Boys	Saddle Bronc	45.00	20.00	10.00	15.00
15-19 Boys	Bareback Riding	45.00	20.00	10.00	15.00

35. Stock charges and entry fees will not exceed:

19 & Under Boys	Steer Wrestling	40.00	15.00	10.00	15.00
15-19 Boys &	Chute	40.00	15.00	10.00	15.00
Girls	Dogging				
19 & Under	Team	47.00	10.00	15.00	22.00
Boys & Girls	Roping				
OPEN Men	Bareback Riding	57.00	20.00	10.00	27.00
OPEN Men	Saddle Bronc	57.00	20.00	10.00	27.00
OPEN Men	Bull Riding	76.00	35.00	10.00	31.00
OPEN Men	Calf Roping	52.00	12.00	10.00	30.00
OPEN Men	Chute Dogging	52.00	15.00	10.00	27.00
OPEN Men	Steer Wrestling	52.00	15.00	10.00	27.00
OPEN Women/Boys Under 14	Breakaway Roping	49.00	12.00	10.00	27.00
OPEN Women	Goat Tying	43.00	6.00	10.00	27.00
OPEN Women	Barrel Racing	43.00	6.00	10.00	27.00
OPEN Women	Pole Bending	43.00	6.00	10.00	27.00
OPEN Men/Women & Mixed	Team Roping	65.00	10.00	15.00	40.00
6 & Under	Goat Tail Tying	21.00	6.00	10.00	5.00
OPEN	Ribbon Roping	61.00	12.00	15.00	34.00
35. All brands of ear tags must be clearly readable on all stock prior					

All brands of ear tags must be clearly readable on all stock prior to rodeo. All roping and timed event stock will be run through prior to the first performance at each rodeo. Contestant cannot be fouled by any non-moveable obstacle. Judges must turn in a diagram to the rodeo secretary of all 36.

37. 38.

stakes placed in the arena in a two (2) performance rodeo.

- 40. Any member receiving an overpayment of prize money must re-pay the amount of overpayment within (14) fourteen days following notification or they will pay a \$25.00 fine plus the amount of overpayment and shall be ineligible to compete in a MFRA rodeo or any other MFRA event until the amount of the overpayment and said fine is paid in full. Members will be notified by certified letter. Persons not paid will appear on suspended list.
- 41. A copy of the MFRA rule book will be mailed to any club, committee or organization sponsoring an MFRA sanctioned rodeo if requested.
- 42. No electrical device may be used by any contestant on his or her horse.
- Rodeo judges and/or arena directors may inspect any contestant's equipment before, during, or after a rodeo performance for safety and rule infractions.
- 44. Due to the number of MFRA members, not all contestants will be able to compete at the performance that is their first choice. The rodeo secretary may advise you the performance may need to be filled before a slack performance may be run: however, a contestant may request to be placed in slack if possible. It will be the responsibility of that contestant to call back within twenty-four (24) hours after the books close to see if they will run in slack or not. No verbal phone abuse will be tolerated before, during, or after a call-in.
- 45. Any contestant may review the records of all contestants in any event in which he or she participates in at the end of each go round at a reasonable time so the secretary and /or judge may be present.
- 46. Scores will not be changed once they are turned in, except for an obvious mathematical error. Markings must be totaled and checked by the rodeo secretary.

- 47. No barrier judge, field flag judge, riding judge or timer may be changed during the course of an event, except in the case of sickness or injury. Barrier judge may appoint someone to watch barrier for the entire event of the performance he competes in.
- Judges must remain available to the rodeo office until the rodeo secretary has made a final check of the rodeo books.
- 49. Penalties will be recorded by the judges. All times will be written down whether or not the contestant was disqualified.
- Contestants may be fined or disqualified from a particular event or rodeo for any of the following infractions listed below:
 - Having any association with alcoholic beverages, narcotic or other non-medical drugs while in attendance at any approved MFRA sanctioned event.
 - b. Rowdiness, quarreling or unsportsmanlike conduct.
 - Mistreatment of any rodeo livestock or contestant's horse, including excessive whipping.
 - d. Not being ready to compete when called upon after the third and final call.
 - e. Attempting to cheat, fix, threaten, bribe, influence, harass or coerce the judges at any time between opening and closing of a rodeo, by contestants or parents.
 - f. Tampering with the chutes or livestock in any way.
 - g. Vandalism on the rodeo grounds.
 - Contestant may be disqualified by the judges for any listed offense in the rule book.
 - i. Contestant shall be notified as soon as possible by the person or persons disqualifying them.
- 51. To be an approved MFRA rodeo, the stock contractor must submit sanctioning forms to the MFRA secretary thirty (30) days prior to the rodeo. If any emergency situation exists, sanctioning forms received less than thirty (30) days in advance, may be approved at the discretion of the MFRA board.
- 52. No contestant or stock contractor may participate in the finals if

any fines that are owed to the MFRA are not paid in full two (2) weeks prior to the finals. This also includes contestant's parent or legal guardian. Fines also include, but are not limited to, insufficient funds checks or violation fines for any rule printed in this book. If the fines are not paid by the start of the next rodeo season, that contestant may not join. No contestant may compete on the same head of stock twice in any rodeo in the same event except for re-rides or re-runs.

- 53. No contestant may compete on the same head of stock twice at any rodeo in the same event, except for re-rides or re-runs.
- 54. Ground money will be paid. If no qualified rides or times, payback money will then be split evenly to all in that event in ground money.
- 55. 6 and Under contestants are eligible for all 9 & Under events.
- All timed events will be timed to the .01 of a second except for Barrel Racing and Pole Bending which will be timed to the .001 of a second.
- 57. Any Event Director reserves the right to withdraw any animals from their event herd. Reasons why they could be withdrawn include: eliminators, unusually slow animal, size and health. No livestock can be pulled in the middle of that age division.
- 58. Competitor is responsible for knowing when they are up. It is the responsibility of the competitor to clarify before their run has begun. Announcers and Rodeo personnel will not be held responsible for a run made out of turn. A competitor going out of turn will receive a no time/score for that run. At the discretion of the Judges and secondly the Arena Director, re-runs/re-rides may be given.

RAINOUT RULE

- A cancellation due to rain while rodeo is in progress shall be voted on and determined by majority of the contestants entered in the rodeo.
- If a rodeo's cancelled in progress, points accumulated in completed events count towards that event standings, but not all-around points.

FINES

- 1 Any member who breaks the rules shall be fined.
 - a. Anyone harassing, threatening, disturbing judges or trying to fix draw, is subject to \$50.00 fine and if forcible attempt, i.e., pushing, shoving, or striking judge, during or after rodeo, there will be a thirty (30) day suspension from participating in all MFRA events, effective immediately, or until he appears before board at a normal scheduled board meeting. Guilty part subject to fine and suspension immediately without written notice. Verbal notification by secretary when calling in, MFRA secretary, judging representative or officer is deemed proper notification.

- b. Any officer or rodeo official that is aware of any infraction pertaining to judging that does not turn in the guilty party, will be subject to a \$50.00 fine to be issued by an impartial board of five (5) people.
- c. Definition of people qualified to turn in for rule infraction would be a MFRA officer, judging representative, rodeo secretary, stock contractor, judge or anyone officially on rodeo committee.
- Any member capable of being mounted and participating in the Grand Entry may be fined twenty-five (\$25.00) dollars for not doing so.
- e. Long sleeve shirts rolled down and western hats must be worn at all times when in the arena. Twenty-five (\$25.00) fine for noncompliance.
- f. All delinquent fees should be paid in ten (10) days of notification or appear on suspended list and loss of points will occur.
- g. If the above offenses are not taken care of within ten (10) days of notification by the secretary, the members name shall appear on a suspension list and loss of points will occur.
- h. Any member appearing on the suspension list will forfeit their points accumulated to that time.
- Any fine may be appealed to the Board of Directors. If a fine is assessed by a rodeo official and a contestant chooses to appeal the fine to the Board, both parties must be present at the next regularly scheduled Board meeting. If contestant fails to appear, the fine stands as imposed.
- 3. Any member who writes a bad check to the MFRA, a rodeo secretary, stock contractor, or rodeo committee for entry fees, cash or prize money in conjunction with a MFRA approved rodeo or any other MFRA event; or any such check to any business establishment in or near the town of and during the time of a MFRA approved rodeo or event; will be subject to the following fines and penalties:
 - a. <u>First Offense</u>: \$25.00 fine, plus amount of bad check, loss of "A" card status and ineligibility to compete in any MFRA rodeo or any other MFRA events following notification of the infraction until such time as the amount of the bad check and corresponding fine is paid in full.

- b. <u>Second Offense</u>: \$50.00 fine plus the amount of bad check and ineligibility to compete in any MFRA rodeo or any other MFRA events following notification of the infraction until such time as the amount of the bad check and corresponding fine is paid in full.
- c. <u>Third Offense</u>: Ineligibility to compete in any MFRA event for a minimum of thirty (30) days following notification of the infraction, and for such longer period as the Board of Directors may determine appropriate. Any member suspended under this rule who wishes to be reinstated shall make application in writing to the Board of Directors within twenty (20) days following notification of the infraction. A favorable majority vote by the Board of Directors shall be required for such member to be reinstated. Any expenses of special meetings requested by a member for the purpose of reinstatement shall be paid by the member.
- 4. Where a specific penalty is not fixed for the violation of the articles, by-laws, or MFRA rules, the Board of Directors by majority vote, may issue a reprimand; impose a fine not to exceed \$500.00; declare the member ineligible for a period of not more than five (5) years or any combination of such penalties. In the event that the Board of Directors finds the conduct of the accused to be severely damaging to the MFRA, its members, the sport of rodeo, the Board of Directors by three-fourths vote may expel such member from the MFRA indefinitely. Any member accused of an act or conduct for which he or she may be expelled shall be given the opportunity to have an opportunity to refute, deny, defend against, or oppose any and all charges.
- Any member appearing on a suspended list will not be allowed to compete at any rodeo until suspension is cleared and will forfeit points accumulated to that time.
- 6. Any member receiving notice from the "Association Secretary"

will abide by the notice. This applies to a rodeo whether it is MFRA first or second-sanctioned event.

GENERAL ROUGH STOCK RULES

- Any exhibition contestant must be on the judge's sheet prior to their 1. event.
- 2. The MFRA board has the right to disallow any stock they feel are undesirable for youth.
- 3. No stock contractor or his employees will be allowed to push the contestants through or verbally abuse them. In all rough stock events, the gate will not be opened until the contestant gives the go-ahead, except in the case of an emergency.
- 4. MFRA requires the use of protective vests, and strongly suggests mouth pieces and helmets by all youth rough stock contestants in every youth rough stock event. MFRA will not provide any protective vests for the contestants' use.
- 5. Judges must be asked for a re-ride before the contestant leaves the arena. Re-rides may be awarded for the following reasons:
 - Failure to get out of the chute on a chute-fighting animal after two honest attempts. Stock is marked twelve (12) or less by both judges. Rider is fouled on the chute. (Judges' discretion) a.
 - b.
 - c.
 - d. Stock falling on its side.
 - e. Stock stopping.
- Re-rides are never given because of broken equipment furnished by 6. the contestant.
- 7. Re-rides: If an animal drawn for a re-ride is already drawn for another contestant in the same go, the contestant with the animal drawn will take his turn before the contestant's re-ride.

JR/SR BOYS & OPEN MENS BAREBACK RIDING AGES: 15 TO 19 BOYS, OPEN: MEN ALL AGES

- 1. Contestants are required to ride eight (8) seconds.
- 2. A one-handed rigging is to be used. Judges will have the final decision of the legality of riggings.
 - Contestants may use their own rigging if it is not less than ten (10) inches in width at the hand hold, not over a six (6) inch O-Ring, or not a freak.
 - b. All bareback contestants must use padding under their riggings and padding must extend two (2) inches behind rigging. The pad used must be a regulation pad. Senior division contestants may not use ³/₄" foam pads.
 - c. Contestants may cinch their own rigging and examine it to determine if it is satisfactory before the horse is released into the arena.
- 3. Time starts when the animal's inside front shoulder passes the plane of the chute. A contestant who is fouled on the chutes or when the animal falls coming out of the chutes, judge will declare. Contestant must be given the option of a re-ride if the flank strap comes off or breaks, provided the contestant completes a qualified ride.
- 4. Judges will decide on re-rides.
- 5. Stock contractors have the right to have judges pass on whether riggings are objectionable.
- Any horse requiring a neck rope or its head to be fastened in the chute, may have the mark out rule waived at the discretion of the judges. The use of a neck rope will be decided by the contractor and contestant.
 - a. If the mark out rule is waived, the contestant is to immediately take the horse as is.
- 7. There will be no tape or any other adhesive materials or substances

other than dry rosin and/or benzoin used on the rigging or contestant's glove, which will be a plain glove.

- 8. The contestant may not pull the rigging with the hand already placed in the handhold.
- The contestant must have his riding hand visible to the judge after the rigging is set and pulled. If a re-pull is needed, the riding hand must be removed and made visible to the judges.
- 10. To receive a qualified ride, the contestant must have their spurs over or in front of the break of the shoulders. The contestant's rowels must be touching the horse when the horse's front feet hit the ground on the first jump out of the chute.



Spurring out area indicated by shading.

- The contestant must mark the horse out. The mark out rule can be waived at the discretion of the judge if the contestant is fouled in the chute gate.
- 12. The contestant is disqualified when any of the following occur: a. Rigging comes off before the time limit.
 - b. Contestant is bucked off before the time limit.
 - c. Contestant 's rowels are too sharp.
 - d. Contestant is riding with locked rowels.
 - e. Contestant touches the animal, self, or equipment with free hand.
 - f. Wedges, gimmicks, finger tucks, palm tucks, etc. are used.
- 13. No hotshot can be used until the animal turns its head out of the chute.

14. If a contestant is unable to free their hand from the rigging at any point, they can be disqualified at the discretion of the judges.

SR BOYS & OPEN MENS BRONC RIDING AGES: 15 TO 19 BOYS, OPEN: MEN ALL AGES

- 1. Contestants are required to ride eight (8) seconds to receive a score.
- 2. A plain halter, one (1) rope rein, and standard bronc-riding saddle must be used.
- 3. Time starts when the animal's inside front shoulder passes the plane of the chute. A contestant who is fouled on the chutes or when the animal falls coming out of the chutes, judges will declare. The contestant will be given the option of a re-ride if the flank strap comes off or breaks, provided the contestant completes a qualified ride.
- 4. Judges decide on re-rides.
- 5. Saddle Specifications:
 - a. Rigging: ¾ double front edge of "D" ring must not pull further back than directly below the center point of the swell. Standard E-Z at ring type saddle "D" must be used and cannot exceed five and three quarters inches (5 ¾") or the outside width measurement.
 - b. Swell Undercut: No more than two inches (2") one inch (1") on each side.
 - c. *Gullet*: Not less than four inches (4") wide at the center of the fork on the covered saddle.
 - d. Tree: Saddles must be built on a standard tree. Specifications: Fork – fourteen inches (14") wide, height – nine inches (9") maximum; Gullet – five and three quarters (5 ¾") wide.
 - e. Cantle: five inches (5") maximum height, fourteen inches (14") maximum width.
 - f. Stirrup leather must be hung over the bars.
 - g. Saddle should conform to the above measurements with a reasonable added thickness for leather covering.
 - h. No freaks allowed.
 - i. The front cinch on the bronc saddle must be mohair and shall be

at least eight inches (8") in width at the center, but may be tapered to accommodate a cinch "D" or rings.

- Contestant may pull riggings and cinch saddle from either side. 6.
- 7. Stock contractors have the right to have judges pass on.
- Dry resin may be used on chaps and saddle. 8.
- Riding rein and riding hand must be on the same side. 9.
- To receive a qualified ride, contestant must have spurs over or in front 10. of the break of the shoulders and the contestant's rowels touching the horse when the horse's front feet hit the ground on the first jump out of the chute.
- 11. The contestant must mark the horse out. The mark out rule may be waived at the discretion of the judge if the contestant is fouled on the chute gate.
- 12. Contestant is disqualified when any of the following occur: The saddle comes off before the time limit. a.
 - The contestant is bucked off before the time limit. b.
 - Contestant's rowels are too sharp. С
 - Riding with locked rowels. d.
 - The contestant touches the animal, self or equipment with free e. hand.
 - f.
 - Losing one (1) or both stirrups. Wrapping the rein around the hand.
 - g. h. Changing hands on the rein.
- No hot shot shall be used until the animal turns its head out of the 13. chute.

JR BOYS & OPEN MENS BULL RIDING AGES: 19 & UNDER BOYS, OPEN: MEN ALL AGES

Contestants are required to ride eight (8) seconds to receive a score. 1.

- Contestants are required to ride with one (1) hand and loose rope with or without handhold. No knots or hitches are allowed to prevent the rope from falling off the animal when the contestant leaves him. Ropes must have a bell. The bell must be under the belly of the bull ONLY. No bell – no marking.
- 3. Time starts when the animal's inside shoulder passes the plane of the chute. Contestants who are fouled on the chutes or when the animal falls coming out of the chute, judges will declare. The contestant must be given the option of a re-ride if the flank strap comes off or breaks, provided the contestant completes a qualified ride.
- 4. Judges will decide on re-rides. Hooks, rings or posts will not be used on bull ropes. No hot shots will be used on an animal while the contestant is attempting to mount or is mounted, except when the animal turns his head out of the chute.
- 5. The contestant will be disqualified when any of the following occur:
 - a. The contestant is bucked off before the time limit.
 - b. Contestant's rowels are too sharp.
 - c. The contestant touches the animal, self or equipment with free hand.
 - d. Placing spurs or chaps under the rope while the rope is being tightened.
 - e. Intentionally placing spurs/spurs in knots in rope.
- 6. All bulls horns must be tipped to 50 ct. pc. size.
- 7. Contestants are allowed to wrap.

CALF RIDING & STEER RIDING CALVES: 9 & UNDER, STEERS: 10 TO 14

- <u>Calf Riding</u>: Contestants are required to ride for five (5) seconds to receive a score. <u>Steer Riding</u>: Contestants are required to ride for six (6) seconds to receive a score.
- 2. Contestants are required to ride with one (1) hand and calf riders with no wrap (anything that goes under the hand considered a wrap) with or

without handhold. No knots or hitches are allowed to prevent rope from falling off the animal when the rider leaves him. The rope must have a bell. The bell must be placed under the belly of the animal.

- 3. Time starts when the animal's inside shoulder passes the plane of the chute. Contestants who are fouled on the chutes or when the animal falls coming out of the chutes, must declare themselves immediately by double grabbing or getting off in order to receive a re-ride. The contestant must be given the option of a re-ride if the flank strap comes off or breaks, provided the contestant completes a qualified ride.
- 4. Scoring:
 - a. Ride and animal are to be marked separately.
 - b. Scoring is to be 1-25 on the animal and 1-25 on the contestant.
- 5. <u>Re-Rides</u>:
 - a. Re-rides will be at the judge's discretion.
 - b. Contestants or parents shall not influence the judges by asking for a re-ride at any time.
 - c. If the animal falls down, stops, or fouls contestant, the contestant will be entitled to a re-ride at the judges' discretion.
- 6. Contestant will be disqualified when any of the following occur: a. The contestant is bucked off before the time limit.
 - b. Contestant's rowels are too sharp.
 - c. The contestant touches the animal, self or equipment with free hand.
 - d. Placing spurs or chaps under the rope while the rope is being tightened.
 - e. Intentionally placing spurs/spurs in knots in rope.
 - f. Take a wrap or tying on hard and fast.
 - g. Contestant's helper not being in dress code.
- 7. All steer horns must be tipped to the size of a dime.
- 8. Judge may inspect handhold for no wraps. Under hand is considered a wrap. Steer riders are allowed to wrap, calf riders cannot.
- 9. Contestant will be allowed 1 helper in the chute. The helper may not cross plane of gate while in contact with the rider or stock.

MUTTON BUSTING AGES: 6 & UNDER BOYS & GIRLS

<u>Time Limit</u>:

- a. Contestants are required to ride for five (5) seconds to receive a score.
- b. Time will start when animal's inside front shoulder passes the plane of the chute.
- 2. Event Rules:
 - a. No ropes will be tied hard and fast around sheep. No contestant will be tied on the sheep. Only ropes similar to bull and steer riding may be used. Wraps may be disapproved by judge.
 - b. Riding is to be done with one (1) hand and loose rope.
 - Riding with two (2) hands will be considered exhibition and no score will be given.
 - d. If the contestant makes a qualified ride with any part of the rope in riding hand, rider is to be marked.
 e. Mutton Busting is a rough stock event; therefore a protective vest
 - e. Mutton Busting is a rough stock event; therefore a protective vest must be worn while competing. Headgear is optional.
 - f. Sheep must weigh at least 195 lbs.
- 3. Scoring:
 - a. Ride and animal are to be marked separately.
 - b. Scoring is to be 1-25 on animal and 1-25 on contestant.
- 4. <u>Re-Rides</u>:
 - a. Re-rides will be at the judges' discretion.
 - b. Contestants or parents shall not influence the judges by asking for a re-ride at any time.
 - c. If the animal falls down, stops, or fouls the rider, the contestant will be entitled to a re-ride at the judges' discretion.

5. Penalties:

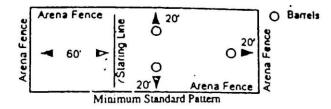
- a. The contestant is bucked off before the time limit.
- b. Contestant's rowels are too sharp.
- c. The contestant touches the animal or self with free hand.
- d. Placing spurs or chaps under the rope while the rope is being
- tightened.
- e. Take a wrap or tying on hard and fast.

- f. Contestant or helper not being in dress code.
- 6. Judges must inspect every handhold for no wraps. Under hand is considered a wrap.
- 7. Mutton busting will not count towards any all-around points.
- 8. Contestant will be allowed 1 helper in the chute. The helper may not cross plane of gate while in contact with the rider or stock.

BARREL RACING AGES: 9 & UNDER BOYS & GIRLS, 10-14 BOYS & GIRLS, 15-19 GIRLS, OPEN: ALL AGES WOMEN

- Prior to first performance of all MFRA approved rodeos, measurements shall be made with a tape measure only, written down, given to each judge and to the rodeo secretary for reference. Barrels must be staked. If stakes are not visible after the first performance, they must be re-measured according to first performance measurements.
- Judges are responsible for marking off barrels before the beginning of the first performance of the rodeo and re-checked prior to the beginning of each rodeo performance thereafter using a tape measure.
 a. Judges are responsible for placing barrels to the inside of the stakes prior to the event.
- 3. No obstacles may be set up to run through for the starting line.
- 4. The flagman's starting line must be a visibly marked place. Once a section has begun, the flagman cannot move from set position.
- 5. No horse may be ridden twice in the same age division or open division.
 - a. Exhibition runs may be made on a second horse, with the consent of the rodeo producer and an exhibition timer fee paid to the producer.
 - b. There will be no exhibition runs before the actual competition run during any rodeo.
- 6. Score line shall be at least sixty (60) feet or more from fence

when possible.



- 7. The barrels used in any approved barrel race must be metal, closedended, and of a fifty-five (55) gallon size. It is required that barrels be painted or covered with a visible and uniform color.
- Contestants may start on either the right or left barrel. When starting on the right barrel, there will be one (1) right turn and two (2) left turns. When starting on the left barrel, there will be two (2) right turns and one (1) left turn.
- 9. No lead-ins can be taken past the timer or the contestant will be disqualified.
- 10. Time shall begin when horse's nose reaches the starting line and shall end when the horse's nose reaches the finish line. There will be a sixty (60) second time limit. "Time" will be called when the sixty (60) second time limit has elapsed. Except for 9 & under which will be ninety (90) seconds.
- 11. Contestants who are entered in the rodeo shall not time at the same rodeo.
- 12. Barrels are to be placed in a cloverleaf pattern, not staggered.
- 13. Contestants will not be disqualified or penalized for touching a barrel.
- 14. There shall not be tires placed on barrels.

- 15. In case of two (2) or more go rounds, positions will be drawn for each go.
- 16. It is requested that the rodeo secretary inform local contestants of dress code.
- 17. It is the contestant's responsibility to know their position and notify the judge if they have been called out of order.
- 18. If the electronic timer fails on one-third (1/3) or more contestants, back up times will be used for all contestants. Anything less than the onethird (1/3) will receive back-up times while the remaining contestants receive timer times.
- 19. Electric timers must be used at all rodeos and at the finals rodeo.
 - Contractors charge a fine of twenty-five dollars (\$25.00) for a non-working timer. This will be at the discretion of the Board of Directors.
 - Electric timers will be staked inside the arena and the judge will stand directly behind the timer.
- 20. Contestants are allowed a running start, but arena gate must be kept closed until pattern is completed and horse is under control.
- 21. The contestant must be inside the arena gate within thirty (30) seconds after the final call or be disqualified. The contestant then has fifteen (15) seconds to get their horse set and start the pattern by crossing the time line or the contestant may be assessed a five (5) second penalty by the judges. If center gate is used, contestant must maintain forward motion or contestant will be disqualified. This rule shall not be enforced if there is not a center gate.
- Contestants will not be permitted to work their horses around the stakes or barrel closer then ten (10) feet from the stakes used in a MFRA competition. Noncompliance of this rule will result in disqualification.

- 23. If a contestant knocks a barrel over, there will be a five (5) second penalty for each barrel knocked over. If a barrel is knocked over and it stands up again on its end, this will be considered as knocked over and the five (5) second penalty charged.
- 24. Arena will be raked after each age division, and must have 10 or more barrel racers to rake in the middle of an age division. Exhibitions are not to be counted when determining where to rake in an age division.
- 25. Contestant will be disqualified after crossing the line and being flagged at the beginning of the run if they re-cross the score line before the completion of a true cloverleaf pattern. The pattern will be considered broken if the plane or the third barrel is broken or if the horse turns the wrong direction.
- 26. Failure to observe dress code as stated will result in disqualification.
- 27. Contestants will be fined \$10.00 for not making an honest attempt to keep hat on. As disqualification will result from the contestant's failure to enter the arena and begin run with hat on.
- <u>Re-Runs</u>: A re-run can be granted if the timer or flagman fouls the contestant. Contestants will make re-runs during or after the performance of the rodeo, at a time decided upon by both the judge and the contestant.
- 29. If for any reason a re-run is needed, any penalty given during the first run will be dropped.
- 30. If whole section is a re-run, all penalties will be dropped.
- 31. If event director does not approve of the barrel pattern, the judge will change the stakes to the director's approval.
- 32. Contestants are allowed one helper only. The helper may consist of one (1) person on horseback or on foot. If helper is on horseback, he/she may not proceed any farther inside the gate than one (1)

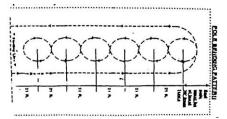
horse's length. A mounted helper must then exit the arena. All others must remain off of the chutes and out from in front of the chutes. No stock loaded into the chutes during barrel racing and pole bending.

Barrel Racing will be time to the .001 of a second to eliminate ties.
 When pattern is broken, contestant must exit arena immediately or subject to fine.

POLE BENDING AGES: 9 & UNDER BOYS & GIRLS, 10 TO 14 BOYS & GIRLS, 15-19 GIRLS, OPEN: ALL AGES WOMEN

- 1. The start and finish line and position for poles must be staked permanently for the entire rodeo. The start and finish line is the same line.
- The contestant may be allowed a running start. The arena gate must be closed immediately after the contestant enters the arena and kept closed until the pattern in completed and the contestant's horse is under control.
- 3. Time begins when the horse's nose reaches the start line and stops when the horse's nose reaches the finish line. The flagging judge will not move from the start/finish line during the entire event. There is a sixty (60) second time limit except in 9 and Under which has a time limit of 120 seconds. "Time" will be called when the time limit has elapsed.
- 4. The pattern is to be run around six (6) poles. Each pole is to be twenty-one (21) feet apart and the first pole is twenty-one (21) feet from the starting line. Poles will set on top of ground in a straight line. Poles will be six (6) feet in height with a base no more than fourteen inches (14") in diameter (twenty-one feet from the starting line) when arena conditions allow.
- 5. Contestant may start to the right or the left of poles. Contestants are to run beside the poles to the last pole, then weave back to the first pole, round the first pole, weave back to the last pole and home. A contestant will be disqualified for not following pattern and crossing the time line before pattern is finished. A five (5) second penalty will be given for each pole knocked over (top touching the ground) even if the

pole stands back up. While one horse is running, no other horses will be allowed in the arena. Touching a pole is permitted by horse and rider.



- 6. If poles are not placed on set marks by the flagman, they must be put into the correct order. All contestants who ran on the incorrect course will be given a re-run with no penalty after allowing sufficient time to correct the error. Judges will make all decisions concerning the correct setting of the poles.
- 7. If the electronic timer fails on one-third (1/3) or more of the pole benders, back up times will be used for all contestants. Anything less than one-third (1/3) of the contestants will receive back up times while the rest of the contestants receive timer times. Electric timers must be used at all rodeos and finals.
- Arena will be raked after each age division, and must have 10 or more pole benders to rake in the middle of an age division. Exhibitions are not to be counted when determining where to rake in an age division.
- 9. The contestants must be inside the arena gate within thirty (30) seconds after the final call or be disqualified. The contestant then has fifteen (15) seconds to get their horse set and start the pattern by crossing the timer, or the contestant will be assessed a five (5) second penalty.
- Contestants will be fined \$10.00 for not making an honest attempt to keep hat on. A disqualification will result from the contestant's failure to enter the arena and begin run with hat on.



- 11. No horse may be ridden twice in the same age division or open division
- 12. Contestants allowed one (1) helper only. The helper may consist of one (1) person on horseback or on foot. If helper is on horseback he/she may not proceed any farther inside the gate than one (1) horse's length. A mounted helper must then exit the arena. All others must remain off chutes and out from in front of the chutes. No stock to be loaded into the chutes during barrel racing and pole bending.
- 13. Pole bending will be time to the .001 of a second to eliminate ties.
- 14. When pattern is broken, contestant must exit arena immediately or subject to fine.

BREAKAWAY ROPING AGES: 9 & UNDER BOYS & GIRLS, 10 - 14 GIRLS & BOYS, 15-19 GIRLS, OPEN: ALL AGES WOMEN & BOYS 14 & UNDER

- Breakaway requires a regulation loop. The contestant's rope must be tied to the saddle horn with 150 lb. nylon string, to be provided by the contestant. 9 and Under contestants may use cotton string.
- The barrier judge will inspect the tie to the horn, the flag and the rope. All flags must be a twelve-inch (12") by twelve inch (12") white/red flag. Flag must be tied at the knot at the end of the rope with no tail.
- 3. Each contestant will be allowed one (1) loop. Open gate rule will apply except for 9 and Under where gate will be closed and they will have a thirty (30) second time limit. Should the calf go into the catch pen or if time should elapse, the contestant must retire from the arena and will receive a "no time." At finals you will be allowed two (2) loops and will have a closed gate and all contestants, including 9 and Under, will have a thirty (30) second time limit.
- 4. The contestant must make a clean catch; that is, the loop must pass completely over the animal's head; then, catch-as-catch-can. The flag judge will signal for time to stop when the rope breaks from the saddle horn by the motion of the calf or horse.
- 5. The contestant will receive a "no time" if they break the rope away from the saddle horn by hand; however, if the rope should dally around the horn, the contestant may ride forward, undally the rope and then stop the horse to make the rope break away from the saddle horn.

- The horse must break the plane of the barrier box before the contestant may rope except in 9 and Under where they have option of roping at the chute.
- 7. Roping the calf without releasing loop from the hand is not permitted.
- 8. If the calf escapes the arena, the flagman will stop the time. The contestant will begin in the roping box, lap and tap, with the same animal, adding the first time to the additional time required to rope the calf. The contestant will only be allowed their remaining unused loop. No barrier will be used on lap and tap. The judge will signal time to begin when the calf's head clears the gate.
- 9. A ten (10) second penalty will be added for breaking the barrier.
- 10. If the barrier is broken at any place other than the designated place, the barrier will not be considered broken. The barrier will not be considered broken unless the ring falls within ten feet (10') of the post.
- 11. If the barrier equipment fouls the horse, rider, or equipment, the contestant must declare himself/herself immediately by pulling up. The contestant will receive a re-run.
- 12. The score line will be six (6') to ten (10') feet, at the discretion of the judges. Two (2) hazers will be allowed one (1) on score line and the other, may not stand beyond 25 feet (25') from the front of the box.
- Calves will be chute run except for finals, where they will be drawn and be uniform in size. Calves should not exceed 350 lbs. Calves' horns not to exceed two inches (2") in length.
- 14. The roping box will be considered part of the rodeo arena.
- 15. Any non-moveable obstacle cannot foul the contestant.



- 16. The contestant must enter the arena gate and go directly into the roping box if the calf is ready. The contestant may be disqualified for loping the horse around the arena when a calf is loaded and ready.
- 17. All extra roping cattle must be run after the regular performance has ended.
- 18. If the calf breaks the plane of the out gate or time has elapsed before the string breaks, the contestant will receive a "no time."
- 19. Judges and arena director will set all score lengths, stakes and barriers. Once set they will not be changed for that performance or rodeo. Arena conditions, size of arena, length of roping boxes, cattle to be used at the event should be considered and included in all roping events.
- 20. 9 and Under contestants will have the option of dropping the barrier and taking a 15-second penalty. They may rope at the chute or chase calf in the arena. The barrier must be dropped and penalty taken to rope at chute.

CALF ROPING AGES: 19 & UNDER BOYS, OPEN: MEN ALL AGES

- 1. Contestant will ride from behind a barrier. A ten (10) second penalty will be imposed for beating or breaking the barrier.
- The contestant must enter the arena gate and go directly into the roping box if calf is ready. The contestant may be disqualified for loping horse around the arena when the calf is loaded and ready.
- If barrier breaks at any place other than the designated place, barrier will not be considered broken. Barrier will not be considered broken unless ring falls within ten feet (10') of post.
- At a regular rodeo, contestant can carry one (1) loop. At finals or average roping, contestant has option of using two (2) loops.
- 5. If the barrier equipment fouls horse, rider, or equipment, the contestant must declare himself/herself immediately by pulling

up. The contestant will receive a re-run. If the barrier equipment stops the calf or turns calf back, the calf will be brought back and a decision will be made by the judge to determine if calf is re-run.

- 6. The contestant shall have neck rope or equivalent equipment adjusted in a manner that will keep the horse from dragging the calf. If the horse excessively drags the calf ten feet (10') or more after roped, tied, and time taken, contestant will be disqualified.
- 7. At a regular rodeo contestants can carry only one (1) loop. At the finals rodeo or an average roping, the contestant will be given the option of using two (2) loops. If the contestant intends to use two (2) loops, they must carry two (2) ropes. Loops cannot be rebuilt while riding. If the second loop or coils fall from the saddle and touch the ground, the loop may not be used. Should the contestant miss with both loops, they must retire from the arena and receive a "no time."
- 8. The contestant cannot be fouled by any non-movable obstacle.
- 9. The roping box will be considered part of the rodeo arena.
- 10. Calves will be drawn for this event in all age groups. Draw shall be posted no later than 1 hour prior to the start of the event. Calves will be uniform in size. Calves are not to weigh less than 175 pounds and not to exceed 250 pounds. Calves' horns should not exceed two inches (2") in length.
- 11. There will be a thirty (30) second time limit with a closed gate. "Time" will be signaled when the thirty (30) second time limit has elapsed.
- 12. Contestants must rope calf, dismount, go down rope, throw calf by hand, and cross and tie any three (3) feet. The time will stop when both of the contestant's hands are clear of calf. If calf is down when the contestant reaches it, the calf must be day-lighted (calf must be stood on at least three (3) feet. Contestant may help calf, but at least three (3) feet must be dangling straight under calf and calf must be rethrown.) If contestant's hand is on calf when it falls, calf is considered thrown by hand. Rope must hold until contestant gets his hand on calf. The contestant must remount, ride forward and allow slack in rope. The field judge will examine tie. Calf's feet must remain crossed and tied for five (5) seconds after remounting and riding forward.

- 13. If the tie comes loose or the calf gets to his feet before the tie has been ruled a fair one, the contestant will be given a "no time." The contestant will be disqualified for removing the rope from the calf before the tie has been passed on by the field judge. The untie man must not approach calf until judge signals that a time has been given.
- 14. The field judge will use a stopwatch to assure equal timing for all contestants. A contestant has the right to see the stopwatch. If the judge clears the clock before a disqualified contestant views it, then the contestant receives that time.
- 15. Calf roping will be timed to the .01 of a second only.
- 16. At the contestant's discretion, they will be allowed two (2) hazers, one on score line and one (1) not over twenty-five (25') feet from the front of the box. Hazer must not come in contact with the contestant or throw objects at the calf or the contestant will be disqualified.
- 17. Judges and arena director will set all score lengths, stakes and barriers. Once set they will not be changed for that performance or rodeo. Arena conditions, size of arena, length of roping boxes, cattle to be used at the event should be considered and included in all roping events.
- 18. All extra roping cattle must be run after the regular performance has ended at the finals.
- Contestants cannot touch the rope, string, or calf after the flag has been dropped signaling time.

TEAM ROPING AGES: 19 & UNDER GIRLS & BOYS, MIXED: OPEN: ALL AGES

- The contestant may enter twice by changing ends or partners, but may only enter each team roping twice.
 Mixed Team Roping:
 - Mixed Team Roping: a. One partner must either of the opposite sex or under the age of 14, or Female/ Female. No Male/Male partners unless the age requirement is met.
 - b. Points do not count towards year end All Around points.

- 3. The header will start behind the barrier from the left side of the chute. A ten (10) second penalty will be assessed for breaking the barrier. The steer belongs to the team after it crosses the score line or breaks the barrier regardless of what happens, with only two exceptions:
 - a. If the steer gets out of the arena (roping box to be considered part of the arena), the flag will be dropped and the contestants get the steer back, lap and tap, with the time added to the first time. The team will only be allowed the remaining unused loops. No barrier will be used on lap and tap. The judge will signal the time to start when the animal's head clears the gate.
 - b. Mechanical failure.
- 4. Each contestant is allowed to carry only one (1) rope. Each team is allowed two (2) loops at a regular rodeo. Three (3) loops will be allowed at the finals rodeo. In the Open division any heeler age 55 or older and all ladies may tie on. Under no circumstances will any header be permitted to tie on.
- 5. Any non-moveable obstacle cannot foul the contestant.
- If the barrier is broken at any place other than the designated place, the barrier will not be considered broken. The barrier will not be considered broken unless the ring falls within ten feet (10') of the post.
- 7. If the barrier equipment fouls the horse, rider, or equipment, the contestant must declare himself/herself immediately by pulling up. The contestant will receive a re-run. When contestant or his/her horse break barrier, the cause for foul. Contestant may still receive rerun at Judge's discretion but will carry a 10 second penalty. The barrier will be gone for a Lap & Tap.
- Time will be taken when steer is stopped, both horses' front feet are on the ground and facing steer in a straight line with ropes dallied and tight. The steer must be standing up when roped by the head or heels.
- A broken rope or dropped rope will be considered a "no time." No foul catches can be removed by hand. If either contestant dismounts his horse before the flag is dropped, the team will receive a "no time."
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- 9. If the steer is roped by one (1) horn, the contestant is not allowed to ride up and put the rope over the other horn or head with their hands. If the heeler ropes a front foot or feet in the heel loop, this is an illegal catch. Neither contestant may remove the front foot or feet from the loop by hand. However, should the front foot or feet come out of the heel loop by the time the field judge drops his flag, time will be counted.
- If a field judge flags out a team that still legally has one (1) or more loops coming, the judge will give the steer back, lap and tap, plus time already lapsed and any barrier penalty.
- 11. There will be two (2) timers, a barrier judge and a field judge. Times are to be taken between two (2) flags. Arena conditions will determine the score line. The length of the score line is set by the judges. The judges will decide upon any questionable catches.
- There will be only three (3) legal catches: Head and both horns, half of head, or around the neck. Any other catch results in disqualification. A front leg catch is illegal.



- 13. If hondo passes over one (1) horn and the loop over the other, catch is illegal. Any heel catch behind both shoulders is legal if the rope goes up the heels. One (1) hind foot receives a five (5) second penalty. If the loop crosses itself on the head catch, it is illegal (this is called a "figure eight"). This does not include heel catches.
- 14. Throwing a heel loop, the steer's body must change directions and be in tow one jump before heel loop can be thrown. If the steer



stops, it must only be moving forward for the heel loop to be legal. Any heel loop thrown in the switch will be considered a crossfire and a "no time" will be recorded.

- 15. The steer must not be handled roughly nor beaten, whipped, kicked or run over by the contestant or horse at any time. It will be to the judge's discretion to disqualify a contestant that they feel has intentionally done so. The director must approve horn wraps.
- There will be a thirty (30) second time limit with an open gate.
 "Time" will be signaled when the thirty (30) second time limit has elapsed.
- 17. The contestants must enter the arena gate and go directly into roping box if steer is ready. Contestants may be disqualified for loping around the arena when the steer is loaded and ready.
- 18. Championship points will be allowed to each individual for all placings in go-round and average in each MFRA sanctioned event. All-around standings will count only the highest markings per go-round and average at each MFRA sanctioned event.
- 19. Contestants must declare which end they're competing in at finals.
- 20. At a three (3) loop rodeo: The header who starts on the left side behind the barrier must throw the first (1st) loop. If missed, the contestants can switch ends at this point. If the clock is stopped, the time will be taken and points counted according to how the contestants were entered at the finals.
- 21. Extra roping cattle run only after finals regular performance ends.
- 22. Judges and arena director will set all score lengths, stakes and barriers. Once set they will not be changed for that performance or rodeo. Arena conditions, size of arena, length of roping boxes, cattle to be used at the event should be considered and included in all roping events.
- 23. If a contestant's partner turns out, the present contestant must select a replacement. Replacement partner must already be entered in rodeo in other events or entered in Team Roping only

once. Must be done prior to event. If no replacement's found, contestant must pay fees. If contestant is a "no show" or turn out, contestant must pay fees even with a replacement partner. If contestant finds replacement, the replacement partner must also pay entry fees. 24. No stock shall be run more than four (4) times in a performance. Hors may be no wider than 25 inches.
 Weight for the cattle shall be a minimum of 350 pounds and a

maximum of 500 pounds

CHUTE DOGGING

AGES: 14 & UNDER, 15-19 BOYS & GIRLS, OPEN: MEN ALL AGES

- 1. With the gate open on bucking chute to ninety (90) degrees, at that point, chalk a line parallel to the bucking chute 15 feet from the plane of the chute.
- 2. With the steer loaded in the chute, contestant gets beside the steer. When the contestant is ready the chute will open. (The contestant must keep the right hand from touching the right horn until the steer's nose crosses the white chalk line. Failure to do so will result in a ten (10) second penalty.) Time will not start until the steer's nose crosses the chalk line. At this point the contestant can move right hand to the horn and throw the steer. There will be a thirty (30) second time limit.
 - a. Chute dogging steers forward motion not to be impeded by the contestant by carrying or holding and one hand may be free from the steer or receive a ten (10) second penalty. No hand may touch horn before line or receive ten (10) second penalty.
- Deviations in rules will constitute disqualification at judges' discretion. 3.
- There will be two (2) judges, one line judge to start the time and to 4 enforce the arm rule, and one flag judge to stop the time. It is suggested that the flag judge be mounted on a horse.
- 5. Contestant will be allowed one helper in the chute. The helper may not cross the plane of the gate, or contestant will be disqualified.
- 6. Contestant must stop or switch the steer's direction and twist steer down. If steer gets loose, contestant can take only one (1) step to catch steer.
- 7. Weight for the cattle shall be a minimum of 350 pounds and a maximum of 500 pounds. 14 & under maximum of 400 pounds. NO HORN WRAPS. Team roping steers can't be used.
- Steer will be considered down when lying flat on side with all four (4) 8.

feet and head straight. Contestant must have one (1) hand on steer when flagged. If steer gets loose from contestant, they may take no more than one (1) step to catch the steer. Horns may be no wider than 25 inches.

STEER WRESTLING AGES: 19 & UNDER BOYS, OPEN: MEN ALL AGES

1. No cattle used for any other event, will be used for steer wrestling.

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- Steer must be caught from a horse. After catching steer, contestant must bring it to a stop and/or change direction and twist it down. If steer is accidentally knocked or thrown down before being brought to a stop, or thrown by contestant by putting steer's head into ground, steer must be let up on all four (4) feet and twisted down.
- Steer will be considered down when lying flat on side with all four (4) feet and head straight. Contestant must have one (1) hand on the steer when flagged. If the steer gets loose from the contestant, they may take no more than one (1) step to catch the steer.
- 4. Only one (1) hazer is allowed and the hazer cannot help the contestant in throwing the steer after it is caught. The fairness of the catch and throw will be left to the discretion of the judges. The decision of the judges is final.
- 5. There will be a sixty (60) second time limit. "Time" will be called when the sixty (60) second time limit has elapsed.
- 6. Time is to be taken between two (2) flags. A ten (10) second penalty will be added to the time for breaking barrier. If the barrier is broken at any place other than the designated place, the barrier will not be considered broken. The barrier will not be considered broken unless the ring falls within ten feet (10) of the post.
- If the barrier equipment fouls the horse, rider, or equipment, the contestant must declare himself/herself immediately by pulling up. The contestant will receive a re-run.
- The contestants must enter the arena gate and go directly into the roping box if the steer is ready. The contestants may be disqualified for loping around the arena when the steer is loaded and ready.
- Horns may be no wider than 25 inches. Weight for the cattle shall be a minimum of 350 pounds and a maximum of 500 pounds.

GOAT TYING AGES: 9 & UNDER BOYS, 9 & UNDER GIRLS, 10-14 BOYS, 10-14 GIRLS, 15-19 GIRLS, OPEN: ALL AGES WOMEN

- 1. The goat will be staked at the end of a ten foot (10') tether at a permanent location and marked for the entire rodeo. The stake shall be level with the surface of the ground.
- 2. The goat will be held by the collar in a vertical position behind the stake until the time begins. Contestants cross the starting line and ride toward the goat. The contestant dismounts, throws the goat, and crosses and ties any three (3) feet. The contestant may go down the rope. If the goat is down, it must be elevated so that at least three (3) feet are straight underneath the goat, and the goat must be re-thrown.
- 3. No foreign materials, such as wire, will be used for tying materials. A thong, piggin string or rope will be used.
- A contestant may enter the arena at the speed of their choice. The arena gate will be closed after the contestant enters and will be kept closed.
- 5. When the tie is completed, the contestant signals the judge by throwing both hands in the air. The tie must hold for five (5) seconds after completion. A legal tie consists of one (1) or more wraps with a half hitch, hooey or knot.
- 6. Time will start when the horse's nose crosses the starting line. Goat's feet must remain crossed and tied for five (5) seconds after the contestant has signaled for time to stop and has stepped three (3') feet away from goat. The judge will not flag the contestant out until the time is recorded. The judge is to flag time, then flag contestant out if the tie is not legal. A field judge will pass on the tie, and if it is not secure for five (5) seconds, the contestant will receive a "no time." The contestant will receive a "no time" for touching the goat or tie string after signaling that they are finished.

- 7. If the goat should break away, it will be left to the judges' discretion whether or not they will get a re-run.
- 8. The judge and goat handler must stand directly behind the goat in order to give both the right and left handed contestants the same advantage.
- 9. No more than three (3) consecutive runs on one (1) goat will be allowed.
- 10. If there is a no show in the goat tying, the goat will not be tied by someone in place of the no show.
- 11. Unnecessary roughness of the goat by the contestant will be left to the judges' discretion and may result in the contestant's disqualification.
- 12. There will be a sixty (60) second time limit. "Time" will be called when the sixty (60) second time limit has elapsed.
- 13. If contestant's horse comes in contact with the tether or the goat while contestant is still mounted, it will result in a "no time." The contestant will be considered mounted if one (1) foot is in the stirrup.
- 14. All boys 9 and Under and 10-14 must tie goats like a calf; stringing front leg with one (1) or two (2) wraps, a half hitch and a hooey.
- 15. Goat will be staked one hundred (100') feet from the score line.

GOAT TAIL TYING AGES: 6 & UNDER BOYS & GIRLS

- 1. The goat will be staked at the end of a 10-foot (10') tether at a permanent location and marked for the entire rodeo as in goat tying. The stake shall be level with the surface of the ground.
- 2. The goat will be held between the knees of a handler in a vertical position, with the tail facing the contestant. Contestants cross the starting line and ride toward the goat. Contestant dismounts and ties a ribbon around the goat's tail. Both the handler and the judge must stand behind the goat to allow each contestant the same advantage.
- 3. A contestant may enter the arena at the speed of their choice. 46

The arena gate will be closed after the contestant enters and will be kept closed. Each contestant is allowed one helper prior to the start of a run and before crossing the time line. If a helper continues to assist a contestant after the run begins, a "no time" will be given.

- 4. Time will start when the horse's nose crosses the starting line. The ribbon must remain tied on the goat's tail for five (5) seconds after the contestant has signaled for time to stop by throwing both hands into the air. The judge will not flag the contestant out until the time is recorded. The judge is to flag time, then flag the contestant out if the ribbon does not stayed tied. A field judge will pass on the tie, and if it is not secure for five (5) seconds, the contestant will receive a "no time" for touching the goat or ribbon after signaling that they are finished.
- If contestant's horse comes in contact with the goat or the handler while the contestant is still mounted, it will result in a "no time." The contestant will be considered mounted if one (1) foot is in the stirrup.
- 6. There will be a sixty (60) second time limit. "Time" will be called when the sixty (60) second time limit has elapsed.
- If the goat should break away from the handler, it will be left to judge's discretion whether or not contestant will receive a re-run.
- 8. No foreign materials will used for tying materials. Ribbon will be supplied to the contestants by the association. Ribbon cannot be shorter than six (6) inches.

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9. Goat Tail Tying will not count towards any all-around points.

Rules for Ribbon Roping

- There will be two contestants. One partner must either be of the opposite sex or under the age of 14, or Female/ Female. No Male/Male partners unless the age requirement is met.
- 2. Points do not count towards year end All Around points.
- Roper will start the run from behind a barrier, runner can start anywhere in the arena.
- 4. Roper must rope the calf, dismount, and have a hand on the calf before the runner may remove the ribbon from the calf. Roper cannot remove the ribbon from the calf. Runner will remove ribbon from the calf and run across the score line. "Time" will be called when the runner has crossed the score line. Runner must cross score line for time to stop. Score line is 15 feet in front of the roping chute. Calves are allowed to be flanked.
- At the contestant's discretion, they will be allowed two (2) hazers, one on score line and one (1) not over twenty-five (25') feet from the front of the box. Hazer must not come in contact with the contestant or throw objects at the calf or the contestant will be disqualified.
- The contestant must enter the arena gate and go directly into the roping box if calf is ready. The contestant may be disqualified for loping horse around the arena when the calf is loaded and ready.
- If barrier breaks at any place other than the designated place, barrier will not be considered broken. Barrier will not be considered broken unless ring falls within ten feet (10') of post.
- At a regular rodeo, contestant can carry one (1) loop. At finals or average roping, contestant has option of using two (2) loops.
- 9. If the barrier equipment fouls horse, rider, or equipment, the contestant must declare himself/herself immediately by pulling
- 10. The roping box will be considered part of the rodeo arena
- There will be a forty-five (45) second time limit with a closed gate. "Time" will be signaled when the forty-five (45) second time limit has elapsed.
- 12. Contestant will be disqualified if they tie the calf. Contestant may flank the calf but not tie the calf.